



RUNNING GAGG XXX – JAN 31 – FEB 1, 2026



Event Description Guide

Running GAGG is a convention run for gamers by gamers. We work to make a fun weekend enjoyable for the most experienced role-player and the mere interested novice. Here are a few of the events that we will be featuring at this year's convention:

- Many special guests!
- Numerous role-playing events of your favorite systems!
- A Charity Auction with ALL the proceeds going to the Ronald McDonald House of Rochester!
- Meet new people, make new friends, and most importantly have fun and play games!

This packet contains a list of all events to be held at Running GAGG. We endeavor to ensure it is as up to date as possible, however, gaming convention schedules are not stationary objects. Therefore, the most up to date schedule is at our Tabletop Events Convention site.



tabletop.events/conventions/running-gagg-30/schedule

Pre-generated characters are assumed to be provided unless an event specifies that characters should be brought.

Charity Auction

The Geneseo Area Gaming Group (GAGG) is very proud to host our annual 100% Charity Auction at Running GAGG. The donations and funds raised through this event have and will go to a truly cause, the Ronald McDonald House of Rochester. Thanks to the gaming industry, local retailers, our vendors, and your basement, attics, or homemade goods for all the items that make this auction what it is. As of 2025 we have raised over \$75,000 for the Ronald McDonald House of Rochester. Thank you!

Saturday, 5:30pm – CU Ballroom

Event Locations

Most events are held in the College Union Building. During peak time slots, some events are held in the Mary Jemison dining hall. Please see the Reg Desk if you need directions.

Running GAGG Code of Conduct

Our event provides a harassment-free experience for everyone, regardless of gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, religion (or lack thereof), or personal choices of how you get your gaming geek on. We do not tolerate harassment of conference participants in any form. Sexual language and imagery are not appropriate for any convention venue.

www.geneseo.edu/gagg/running-gagg-code-conduct



Special Guests



Jen Adcock is a game designer and writer from Buffalo, NY. She is best known for *The Price of Coal*, the acclaimed storytelling game about labor rights

and forgotten American history. She has also worked on a number of other games, including D&D, for which she was featured in *Dragon+ Magazine*.



William Adcock is a gamemaster and scenario author who has specialized in cosmic horror scenarios for the *Call of Cthulhu* and *Cthulhu Eternal* RPGs.

A historian by training, he uses his writing to explore the dark corners of humanity's past, illuminating the lives and experiences of those who came before us and encouraging players to confront their own assumptions along the way. He's written material for *Golden Goblin Press*, *Cthulhu Reborn*, and *Forge of Ice* as well as *Chaosium's Miskatonic Repository*.

A graduate of SUNY Geneseo, he credits the Geneseo Area Gaming Group and the support he received both as an active student member and as an alumnus for laying the groundwork for his success. William lives in Buffalo with his wife and cat, and can be seen in the microbudget independent horror film *Snow Shark: Ancient Snow Beast*.



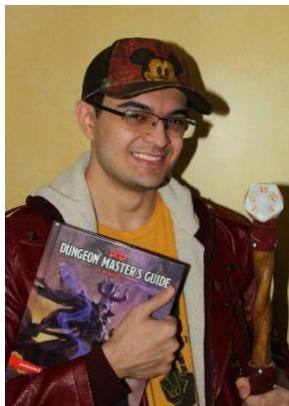
Ed Bond of Horsheads is the owner of MetaDreams LLC, which has developed a line of chess variant games including *Madcap Knights*, *Madcap Pets*, *When Gods Collide* and *Puzzle Board Chess*, which just successfully funded a Kickstarter.

His first game, *MetaCheckers*, was invented in a dream in which his wife rolled a pair of dice and then moved a checker as a knight. Excited by the innovation, he immediately tried to wake and tell her all about the dream, working out in more detail how the game could be played. It took a few moments to realize he was still dreaming – dreaming about a dream – which seemed a very meta experience.

Taking *MetaCheckers* out on the board game circuit, he saw that players wanted to innovate create within the game. This led to the invention of the *puzzle board*, a chess board made of tiles that changes shape every game. To develop the game pieces and the *puzzle board*, he acquired a laser cutter and can create a variety of custom, laser cut objects.

He will be bringing additional prototypes and games in development to Running GAGG.





Jackson DiCarlo
Writer, Director, Designer, and more, he's a Jack(son) of all trades. Born and raised in Buffalo, New York, Jackson DiCarlo is an up-and-coming talent with an affinity for all things creative.

Fascinated with storytelling from a young age, he's dedicated an immense amount of time and energy to its various associated crafts.

He studied Video Production in college, with a specialty in Narrative Film. He spent countless hours scriptwriting, podcasting, and editing, for work and play alike. Here he was introduced to Dungeons & Dragons and other tabletop role-playing games, which immediately captured his interest and aspirations.

After falling in love with D&D and TTRPGs in college, he's been lucky enough to be a freelance writer, designer, and editor for several of his favorite RPG Publishers, including Ghostfire Gaming, Goodman Games, Elderbrain Games, and more. He is a dedicated creator that is passionate about compelling characters, the wonderful worlds they inhabit, and the spectacular stories they can tell."



Aaron H. is a game designer polymath from Ithaca who also enjoys writing, coding, and creating art & music. He's a father of two teens, and his card game Robot Hospital was initially designed to play with his then four-year-old son. As a child, Aaron enjoyed playing the small-by-contrast variety

of board games available in the 80s, often creating variants and inventing new games with his friends using blocks and game components from other games. Between that background, experience as a software developer and as an artist, his approach towards game design is a "prototype early and often" paradigm, focusing on rapid and early iteration.

In 2022, Aaron joined Stillfleet Studio, initially as a technical advisor, but then almost immediately as a writer and contributed The Rain Thieves as a first-run publication for the tabletop RPG Stillfleet (created by Wythe Marschall), co-released in the successful 2022 core rulebook kickstarter. Aaron continues to contribute to Stillfleet Studio as a technical advisor, writer, game designer, GM, etc.

You can find Aaron's various online public presences at <https://aaronh.me>



Dan Hundycz is a retired counselor with a lifelong interest in board, card, and role-playing games. He loves tabletop games because of the interaction they provide, as well as their non-linear direction. DPH Games Inc was founded in 2013 and has produced a number of titles that use different mechanics to provide a variety of experiences. Look for Dan and his funny hat!



Brian Keller is the Vice President of Business for Windmill Game Co. He got his start in the gaming industry because of Running GAGG. Brian came to GAGG and ran games leading to being invited to other conventions run by Dan Brace. He eventually ended up at Origins and met his current game company companions at Windmill. He became part of their demo team and then was made VP of Business with a concentration on the sales and marketing side of the industry. He also is a writer and editor for the company, having just put work into their recent release ADGNEPSEF555 (if you like candy ask about this). Without GAGG, Brian would be relegated to just an 8 to 5 job in Sales.



Kevin Kreiner (he/him) is a co-founder of Carcosa Creations, a Lovecraftian LARP company with over 50 original convention-length scenarios, that runs games at conventions across the northeast. He is the primary writer and dreams up most of the horrors the LARP players will face. He is also one of the writers of Hometown Horrors, Volume One, a popular Call of Cthulhu supplement published through Miskatonic Repository, with other projects soon to be published in partnership with Miskatonic Repository. His secret identity is a professor of history at SUNY Cortland and Finger Lakes Community College.



Min Kreiner (they/them) is a co-founder of Carcosa Creations, a Lovecraftian LARP company with over 50 original convention-length scenarios, that runs games at conventions across the northeast. They are the company's primary prop and sound designer, bringing the LARPs to life with hand-made props and immersive live mixed soundscapes. They are also the Lead Storyteller for the By Night Studios official Discord LARP, Miami by Night, and official By Night Studios LARP liaison for Origins Game Fair and GenCon.



Eloy Lasanta is the owner/operator of Third Eye Games, bringing unique experiences to every gaming table. His perspective cannot be found anywhere else in the RPG Industry, and this has led him to win the Judge's Spotlight Award in both 2017 and 2018 ENNIE Awards for his dynamic personality and approach to gaming.

He has designed over a dozen games, including Part-Time Gods Second Edition, The Ninja Crusade Second Edition, Sins of the Father, and the Pip System. He has even contributed to other well-known properties like the Firefly RPG, Vampire: The Masquerade, and Into the Motherlands. He is a creative chameleon and has produced quality work for comedy, sci-fi, and horror. Whatever the game, Eloy has a unique take on it to make the material engaging and original.

For years now, he has also taken his professional career to the next level, becoming an Industry Expert and teaching RPG game design through Central Michigan University and becoming a narrative designer in the video game industry on Subetrrain: Mines of Titan (Pixellore, Inc.) and Dream Tactics (Spectra Entertainment).



Wythe Marschall (founder and lead game designer, Stillfleet Studio) is an experienced writer, science communicator, anthropologist, and game designer. He created the sci-fi RPG Stillfleet, the underlying Grit System, and the Stillfleet Studio to blend two lifelong obsessions—Leftist politics and tabletop roleplaying games (TTRPGs). He is the co-developer of Blister Critters by Anthony Grasso and the cohost of Why We Roll with Christopher Pickett. Wythe is currently working on several new books, including PICARO!, an early modern fantasy game.



Shawn Merwin is a full-time RPG writer, designer, and editor. He is a Game Designer for Wizards of the Coast, and was Managing Editor and Lead Designer for Ghostfire Gaming.

His early published credits include Designer in the WotC book Dungeon Delve and the co-Designer (with Bruce Cordell) on Assault on Nightwurm Fortress. He also co-designed Halls of Undermountain with Matt Sernett. For 5e D&D, he was credited as a co-Lead Designer for the D&D Acquisitions Incorporated hardcover, as well as a Designer for Baldur's Gate: Descent into Avernus. He's

recently worked on the beginner-focused D&D projects Peril in Pinebrook and Borderlands Quest: Goblin Trouble.

For Ghostfire Gaming, Shawn oversaw design on Grim Hollow: The Player's Guide, Grim Hollow: The Monster Grimoire, and Arora: Age of Desolation, as well as the updating of Grim Hollow for the 2024 5e rules refresh. He is also a co-host on the Eldritch Lorecast podcast and stream.

Outside of D&D, Shawn also contributed to projects as diverse as Star Trek Adventures and the Dracula Dossier. Shawn has written game-design articles for D&D Beyond, and he hosts a weekly podcast called Mastering Dungeons. He has an MFA in Creative Writing from Vermont College of Fine Arts and has taught creative writing at the undergraduate and post-graduate level. He also teaches courses on Writing for RPGs and Worldbuilding at Fredonia State University of New York.



Angela Murry has been a gamer for many decades and remains as obsessed today as the day she started playing. She writes for Gnome Stew, an award-winning blog providing GMing advice and other gaming information. In addition, she can be heard on her podcasts, the Gnomecast and THAC0 with Advantage talking about all things gaming to help everyone run and play better games.





Jonathan & Lola Myers

have worked professionally as Fantasy illustrators for 25 years. They have created artwork for games, comics, puzzles, books, film and television. Some of the clients they have worked for include: Disney, Lucasfilm, Marvel Comics, Chaosium, Atlas Games, Z-man Games Dungeoneering Guild and many more. They have completed work on such properties as Star Wars, Indiana Jones, Spider-Man and Dracula Untold. They are currently working on The Arthuriad, a volume of work illustrating the adventures of King Arthur and the forthcoming RPG Futures End. The couple will be sharing their artwork and techniques and look forward to visiting with attendees of Running GAGG.



Brandon Osorio

Author and Game Designer Brandon Osorio is best known for creating the Dark Refuge: The Adventure Game and the Time Shredders ttrpgs. They have written two video games and eight novels including the philosophical science-fantasy epics Godswords: Saga of the Bladed Sun and Day Earth Died.

Brandon was proud to join with the Wisdom Vault team and Meta-Game for the successful kickstarter of Seas of Kansas. A bleeding edge survival horror experience where heroes are rescue workers in a flooded city. Using a revolutionary relationship system, Seas of Kansas is a must play experience.

Their proudest moments include running the national Border Wars Campaign, bringing together hundreds of players, as well as designing products and taking part in

speaking engagements that helped inspire a whole generation of new game designers. Brandon is a Guest Speaker at conventions and colleges across the country, speaking on topics such as Independent Game Design and Creating Compelling Villains. Though of all the conventions that Brandon attends throughout the year, Running GAGG always feels like coming home.



Running GAGG XXX Exhibitors

Running GAGG aims to have a vibrant and exciting exhibitor hall. It can be found in the College Union Ballroom.

- Black Unicorn Wood
- The Nerd Store
- Goblin Parlour Games
- Kami And Mooba Krafts
- Sigilwood Craftworks
- Atelier Sonje
- Boldo's armory
- Carcosa Creations
- Fan Ship Handmade
- Jabberwock Emporium
- M. Warren Askins
- Studio Cadco
- The Chilly Bean
- Toad Hall Industries, LLC
- LingSter Games
- Duck Prints Press LLC





All Con: Shiny Eevee Distribution

Event Type: Video Game

Game System: Main Series Pokemon Games, with the exception of Pokemon Let's GO Pikachu and Eevee and Pokemon Legends ZA.

Location: CU Lobby—Video Game Area

Attend this year's Pokemon GO or Pokemon Legends ZA Tournament, and you will be able to receive a Shiny Eevee! All mainline Pokemon games, except Let's GO Pikachu and Eevee, will be supported. If Pokemon Home Support is not added, Legends ZA cannot be supported.

All Con: Kirby Air Riders Freeplay

Event Type: Video Game

Game System: Nintendo Switch 2

Location: CU Lobby—Starbucks Stage A

Come play around with a familiar but different racing game! This Kirby game is similar to Mario Kart, but with a few rule changes that shake up the formula. Race on traditional tracks, or power up your vehicle for a final challenge in City Trial Mode!

All Con: Sonic Racing: Crossworlds Freeplay

Event Type: Video Game

Game System: Nintendo Switch 2

Location: CU Lobby—Starbucks Stage B

It's the Smash of racing! Come experience all of the whacky crossovers present in this Sonic Racing Game! Characters such as Megaman, Spongebob, and Pac-man are all here in this crossover racing event!



Barbarians of Lemuria - Mysterious Curse of Braxtlan D'Meer

Event Type: RPG

Game System: Barbarians of Lemuria (with expansions) - No experience necessary

Location: College Union—330

Event Time: Friday at 2:00 PM

Heroes on the way back from an adventure end up on a mysterious island run by an eccentric noble family. Why has the family become reclusive? Why are the townspeople tasked with creating such a strange boat? And what curse did the scion of the family bring back with him from his university?

Battlestar Galactica--Base Game

Event Type: Board Game

Game System: Battlestar Galactica

Location: Ballroom—Table 5

Event Time: Friday at 2:00 PM

The Cadallac of social deduction--finding out who is a Cylon isn't enough to save you, only by making difficult sacrifices can you get back to earth. If you wish to try the expansions, there are events with the expansions Saturday and Sunday

DDAL: Character Resource Center

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge—Table 2

Event Time: Friday at 2:00 PM

Are you interested in joining Adventurer's League or Dungeons and Dragons in general? Stop by this open table that will be running all weekend to assist in building characters, leveling up, and AL/D&D basics.

The Joy of Extra Dimensional Spaces

Event Type: RPG

Game System: D&D 5E

Location: College Union—Fireside Lounge

Event Time: Friday at 2:00 PM

Stuck in a pocket dimension, can you, the adventurers, find a way out in time.

Lvl 3 character sheets will be provided, but feel free to bring your own characters too

Dead Halt--New Hire Orientation

Event Type: RPG

Game System: Dead Halt

Location: College Union—325

Event Time: Friday at 2:00 PM

You've recently joined the maintenance crew in a Megalithic Hotel, and your first new hire task is to fill out all your paperwork--but you have to find the manager's office first!

Dollhouse DRAMA

Event Type: RPG

Game System: Dollhouse D.R.A.M.A.

Location: College Union—324

Event Time: Friday at 2:00 PM

Danger, romance, action, magic, and adventure in a simple d6-based game that gives you all your skills and abilities based on your character's accessories and outfits! Your passion for fashion is your skill for the thrill! If you can wear it, you can be it!



Dungeon Crawl Classics: The Portal Under the Stars

Event Type: RPG

Game System: Dungeon Crawl Classics RPG

Location: College Union–329

Event Time: Friday at 2:00 PM

Learn to play Dungeon Crawl Classics RPG in this adventure for 0-level characters. Play out your backstory as humble peasants embarking on a life of adventure! No experience needed, and the simple rules will be explained during play.

DDAL Witchlight Carnival (Tier 1) Part One

Event Type: RPG

Game System: Dungeons and Dragons 5.5E

Location: CU Lounge–Table 1

Event Time: Friday at 2:00 PM

D&D Adventure League presents an eight-hour event for the Witchlight Carnival. Come and join us on an adventure of the whimsical fair of dizzying sights and wondrous attractions that visited numerous planets across the Prime Material plane once every eight years.

Welcome to Running GAGG!

Event Type: Board Game

Game System: Games

Location: College Union–322/323

Event Time: Friday at 2:00 PM

Play some pick-up board or card games to kick off running GAGG! Arrive early and waiting for the rest of your crew? Until they arrive, Come play games! Want to see and greet old friends as they make it on in? Come play games! Want to play games? Come play games!

Magic: The Gathering: Sharpie Cube

[STANDARD]

Event Type: Card Game

Game System: Magic: The Gathering

Location: Ballroom–CCG Area A

Event Time: Friday at 2:00 PM

After popular demand, Sharpie Cube returns for Running GAGG 30! Have fun taking old common/uncommon bulk and making something new out of them. This is a great casual format that is bound to cause chaos.

On Mars

Event Type: Board Game

Game System: On Mars

Location: Ballroom–Table 11

Event Time: Friday at 2:00 PM

Will be a learning game, if you can look into the rules ahead of time that would be awesome, but we'll figure it

out! :) The event is four hours, however the box says 30min/player (like that's ever accurate), so don't expect the entire four hours.

Part-Time Gods: Fear Itself

Event Type: RPG

Game System: Part-Time Gods Second Edition

Location: College Union–Hunt Room

Event Time: Friday at 2:00 PM

After coming across a chaotic and destructive scene in the city, your pantheon must investigate further to find the cause and uncover the mystery of what occurred. Every moment that passes, fear begins to take over, so time is of the essence.

Jackbox Game Day

Event Type: Video Game

Game System: PC

Location: CU Lobby–Starbucks Stage A

Event Time: Friday at 2:00 PM

Come play fun Jackbox games from multiple Jackbox party packs! These games can include Quiplash, Flibbage, Blather Round, and more! Those attending must have their own device in order to join. Certain games and packs will not be played due to the nature of their content.

Phase

Event Type: Board Game

Game System: Phase

Location: Ballroom–Table 3

Event Time: Friday at 2:00 PM

A Celestial Strategy Game of Pairs and Patterns

Collect as many Star Tokens as possible by pairing and sequencing the phases of the moon! Easy to learn - recommended for ages 10+ (some younger children can still play, but they may need a little help). Play Time: 20 minutes - 60 minutes

They Came from Beyond Space! [Savage Sci Fi]

Event Type: RPG

Game System: Savage Worlds

Location: College Union–328

Event Time: Friday at 2:00 PM

The year is 1955. The United States Atomic Energy Commission is about to test a new atomic mega-bomb. Alien creatures from Altair are determined to prevent that test. What will be the final outcome in this Savage Worlds homage to 1950's B movies.



Sentinels of the Multiverse

Event Type: Card Game

Game System: Sentinels of the Multiverse

Location: Ballroom–Table 6

Event Time: Friday at 2:00 PM

A cooperative game of superheroes vs supervillains! A team of powerful heroes stands between the world and the forces of evil. Take your place as a hero and answer the call to protect the Multiverse! Includes the Rook City Renegades expansion.

Settlers of Catan

Event Type: Board Game

Game System: Settlers of Catan

Location: Ballroom–Table 10

Event Time: Friday at 2:00 PM

Settlers of Catan Tournament. Free Admission. Winner and second place of each game will move on until we have a true winner!

Spirit Island: Hard Mode

Event Type: Board Game

Game System: Spirit Island

Location: College Union–West Lounge

Event Time: Friday at 2:00 PM

The island is probably done for, ngl. This event is open to both new and experienced Spirit Island players, but I cannot stress this enough--the island is probably gonna die. We will be playing both a scenario and country at high difficulty.

Scythe: The Legendary Box

Event Type: Board Game

Game System: Stonemaier games

Location: Ballroom–Table 9

Event Time: Friday at 2:00 PM

Scythe is a game of mech building and European conquest set in a dystopian world where Telsa stayed in Europe, and built his own factory. Take on the role of a nation looking to exploit this technology for your own benefit. New players welcome, all expansion available for seasoned players

Wii Sports Resort Olympics IV

Event Type: Video Game

Game System: Wii

Location: CU Lobby–Starbucks Stage B

Event Time: Friday at 2:00 PM

Wii Sports Resort Olympics returns! The first hour will be free play. At 3pm, a basketball bracket will start, and then a swordsplay bracket will follow! After the two brackets, we will also check out the other games (bowling, golf, Frisbee, etc.) and play competitive matches.

Witchstone

Event Type: Board Game

Game System: Witchstone

Location: Ballroom–Table 7

Event Time: Friday at 2:00 PM

Witchstone is a strategic fantasy board game where players act as powerful wizards channeling energy through a mystical cauldron. By cleverly placing domino-shaped tiles, you chain magical actions together—sending witches across the land, connecting towers with energy networks, and more.

Emberheart

Event Type: Board Game

Game System:

Location: Ballroom–Table 8

Event Time: Friday at 2:00 PM

Emberheart by Mindclash Play is a quick playing, medium weight, worker placement game. Rescue and train dragons, rally heroes, and make a stand against the dragon poachers.

Orbitfall

Event Type: Card Game

Game System:

Location: Ballroom–Table 0

Event Time: Friday at 2:00 PM

Orbitfall is a brand-new trading card game built in the spirit of classic strategy games like Magic: The Gathering and Pokémon, reimagined in a bold science-fiction universe.



PICARO! Intro Game A

Event Type: RPG

Game System: Grit System

Location: Ballroom–Table 2

Event Time: Friday at 4:00 PM

Rob aristocrats with guns, swords, or eldritch wytchcraft—the choice is yours! Play a picaro & indulge in misadventures c. 1700. It's an anti-colonial Don Quixote or Gulliver's Travels with ælves & horseheaded golems! No experience necessary. Pregens provided. Play with the game's modernizer!

Legacy at Sea

Event Type: Board Game

Game System: Legacy at Sea

Location: Ballroom–Table 1

Event Time: Friday at 4:00 PM

Set sail in this historical fiction game. Take on the role of a renowned captain, braving the treacherous seas to test your mettle against the challenges that lie ahead.



Games from MetaDreams

Event Type: Board Game

Game System: Puzzle Board Chess Tiles

Location: Ballroom–Table 4

Event Time: Friday at 4:00 PM

Overview of all games available from MetaDreams.

Includes: Madcap Knights, Madcap Pets, When Gods

Collide, Puzzle Board Chess, Tic Tac Rally, Plus any

prototypes we are working on

Beat Saber

Event Type: Video Game

Game System: VR headset

Location: CU Lobby–Starbucks Stage A

Event Time: Friday at 4:00 PM

Rock out in VR with GAGG's Beat Saber packs. Our packs are: every free pack, the Rock Pack, and the Billie Eilish pack. Come play or watch our Oculus Live Stream!

It is recommended that those who are sensitive to flashing lights and moving pictures not participate in this event.

Wyrmspan w/expansion

Event Type: Board Game

Game System: Wyrmspan from Stonemaier Games

Location: CU Lobby–Table 3

Event Time: Friday at 4:00 PM

You are an amateur dracologist in the world of Wyrmspan, a place where dragons of all shapes, sizes, and colors roam the skies. Excavate a hidden labyrinth you recently unearthed on your land and entice these beautiful creatures to roost in the sanctuary of your caves.

Grandpa Becks Card Games (multiple options)

Event Type: Board Game

Game System:

Location: Ballroom–Table 7

Event Time: Friday at 4:00 PM

Engaging card games offering diverse themes and adventures for family and friends

Scrabble Tournament

Event Type: Board Game

Game System:

Location: Ballroom–CCG Area B

Event Time: Friday at 4:00 PM

Scrabble tournament of 1v1v1v1, each player can expect to play 2 games.



Avarice

Event Type: Board Game

Game System: Avarice

Location: College Union–329

Event Time: Friday at 6:00 PM

Avarice is an asymmetrical 4X strategy board game for two to four players featuring deep tactical combat, a modular board, hidden units, and unique abilities that you can play in under 45 minutes.

Battlestar Galactica

Event Type: Board Game

Game System: Battlestar Galactica

Location: Ballroom–Table 9

Event Time: Friday at 6:00 PM

Join the crew of the derelict ship Galactica on your mission to reach a safe haven from the evil robots, Cylons. In this cooperative game, players take turns trying to fend off assaults by the Cylons, as well as deal with internal conflicts. Worst of all, some players may be Cylons in disguise!

Blood on the Clocktower

Event Type: Board Game

Game System: Blood on the Clocktower

Location: College Union–322/323

Event Time: Friday at 6:00 PM

Blood on the Clocktower is a social deduction game in the style of Werewolf or Mafia but with a more in-depth experience. Every player will have a unique roll in town to help their team, either root out and execute the evil demon, or sew chaos and disarray among the villagers. New players welcome!

Broken Mirror

Event Type: RPG

Game System: Call of Cthulhu

Location: College Union–324

Event Time: Friday at 6:00 PM

You wake to find that you have been taken captive, with no memories of where you are, how you got there, or even who you are. Who are the other prisoners here? Can you escape your cell to find the answers?



DDAL Candlekeep Adventure (Tier 1)

Event Type: RPG
 Game System: D&D 5.5E
 Location: CU Lounge–Table 3
 Event Time: Friday at 6:00 PM
 D&D Adventurer's League presents a Candlekeep Adventure. Come join us to explore the library the size of a city and discover its secrets and more. This adventure is for levels 1-4. Pre-generated characters are available.

DDAL Candlekeep Adventure (Tier 2)

Event Type: RPG
 Game System: D&D 5.5e
 Location: CU Lounge–Table 2
 Event Time: Friday at 6:00 PM
 D&D Adventurer's League presents a Candlekeep Adventure. Come join us to explore the library the size of a city and discover its secrets and more. This adventure is for levels 5-10. Pre-generated characters are available.

Dark Refuge: Return to the Goblin Lands

Event Type: RPG
 Game System: Dark Refuge
 Location: College Union–Board Room
 Event Time: Friday at 6:00 PM
 The heroes of the Goblin Lands return to help push back a Sea Kings invasion on the coast near Port Unen. Knowing if the Sea Kings make a foothold, the Earther colonies will use it as an excuse to claim more Olgog tribal lands, a small group moves to stop the invasion in its tracks.

DDAL Witchlight Carnival (Tier 1) Part Two

Event Type: RPG
 Game System: Dungeons and Dragons 5.5E
 Location: CU Lounge–Table 1
 Event Time: Friday at 6:00 PM
 D&D Adventurer's League presents an eight-hour event for the Witchlight Carnival. Come an join us on an adventure of the whimsical fair of dizzying sights and wondrous attractions that visited numerous planets across the Prime Material plane once every eight years.

Espers Genesis: Expedition from the Mysterious Peak

Event Type: RPG
 Game System: Espers Genesis 5e
 Location: CU Lounge–Table 4
 Event Time: Friday at 6:00 PM
 Espers Genesis is a science-fiction RPG powered by the D&D 5E rules and inspired by the legendary works of sci-fi greats. Take on the role of a galactic hero within a universe of advanced technologies and hidden mysteries.

Danse Macabre: Medieval Horror Roleplaying

Intro Game A

Event Type: RPG
 Game System: Grit System
 Location: Ballroom–Table 2
 Event Time: Friday at 6:00 PM
 Mutant-zombie horror in the year 1390! Those who die are revived with mutations. Take on the roles of Pilgrims condemned to work in the haunted mines underneath Paris. Explore a world packed with intrigue and brutal combat. No experience required. Pregens provided. Play with the game's co-developer!

Running GAGG Bomb Squad MOD EDITION

Event Type: Video Game
 Game System: Keep Talking and Nobody Explodes
 Location: CU Lobby–Table 1
 Event Time: Friday at 6:00 PM
 EVERYBODY! DO. NOT. PANIC. If we keep talking, nobody explodes! It's up to this rag-tag group of explosive "professionals" to save Running GAGG! Includes specialized "moded" modes that might make beginner bomb diffusers choose a different profession! Just remember to keep talking--and nobody explo-

There's a Monster in my City

Event Type: RPG
 Game System: Monster of the Week
 Location: College Union–328
 Event Time: Friday at 6:00 PM
 You and your group are protecting your city from things that go bump in the night. Maybe you're new, maybe you've been doing this a while. Either way something big is going bump and you are here to stop it.

NES Versus (Block 1)

Event Type: Video Game
 Game System: NES Classic
 Location: CU Lobby–Starbucks Stage A
 Event Time: Friday at 6:00 PM
 NES V.S. is a 1v1 competition where you can pick from 10+ Nintendo games from their 80s era. Games in this catalogue include DoubleDragon, Super Mario Bros. 3, Super C, etc.

Mario Kart World: The Stardust Cup

Event Type: Video Game
 Game System: Nintendo Switch 2
 Location: CU Lobby–Starbucks Stage B
 Event Time: Friday at 6:00 PM
 Come hit the road in this Mario Kart Adventure! In this twelve-player tourney, you'll aim to earn the most points in order to progress to the finals. Or, come have fun worry-



free of elimination! Three-lap and intermission tracks will be available, so you can vote for your favorite course!

Escape from the Jade Colossus (Numenera)

Event Type: RPG

Game System: Numenera

Location: College Union–325

Event Time: Friday at 6:00 PM

You follow a local healer into the nearby ruins known as the Jade Colossus seeking a cure for a local disease. Now you have to get it, him and yourselves out of the crumbling ruins in time.

The Madcap Games

Event Type: Board Game

Game System: Puzzle Board Chess Tiles

Location: Ballroom–Table 4

Event Time: Friday at 6:00 PM

Players have the option to play either of our "madcap" games:

Madcap Knights (two-player)

Madcap Pets (up to 4-players)

Both are played on the Puzzle Board Chess Tiles

Horizons of Spirit Island

Event Type: Board Game

Game System: Spirit Island

Location: Ballroom–Table 6

Event Time: Friday at 6:00 PM

The cooperative settler-destruction game! You play as the spirits of nature to defend your island from invaders by wielding elemental powers. Horizons is easy to learn for new players!

The Ninja Crusade: The Nobleman's Daughter

Event Type: RPG

Game System: The Ninja Crusade 2nd Edition

Location: College Union–330

Event Time: Friday at 6:00 PM

A nobleman's daughter has gone missing and the players, as ninja from varying (and sometimes rival) clans are brought together to find her. Everything is not always what it seems, however. Uncover the mystery, fight seemingly impossible enemies, and become a stronger ninja.

Wings Of Glory Game Demo

Event Type: Miniatures

Game System: Wings Of Glory

Location: CU Lobby–Table 2

Event Time: Friday at 6:00 PM

Wings of Glory puts you in the cockpit of a World War I fighter, where every move is plotted and every shot counts. Outmaneuver enemy pilots, line up daring attacks, and relive fast, cinematic dogfights that are easy to learn and thrilling to master.

A Brief History of the World from 1930 to 1980.

Event Type: Seminar

Game System:

Location: College Union–Fireside Lounge

Event Time: Friday at 6:00 PM

A brief description of the geopolitical, social and cultural events that helped shape the mid 20th century and help lead us into the 21st century.

Inca Empire

Event Type: Board Game

Location: Ballroom–Table 1

Event Time: Friday at 6:00 PM

Step into the shoes of an esteemed Regional Leader of the mighty Inca Empire in this captivating board game. Seize the opportunity to leave your mark on history as you embark on a grand journey of expansion and influence.



Apiary

Event Type: Board Game

Game System: Apiary from Stonemaier Games

Location: CU Lobby–Table 3

Event Time: Friday at 8:00 PM

In Apiary, each player controls one of twenty unique factions. Your faction starts the game with a hive, a few resources, and worker bees. A worker-placement, hive-building challenge awaits you:

Avarice

Event Type: Board Game

Game System: Avarice

Location: College Union–329

Event Time: Friday at 8:00 PM

Avarice is an asymmetrical 4X strategy board game for two to four players featuring deep tactical combat, a modular board, hidden units, and unique abilities that you can play in under 45 minutes.

Battlestar Galactica--Base Game

Event Type: Board Game

Game System: Battlestar Galactica

Location: Ballroom–Table 5

Event Time: Friday at 8:00 PM



Battlestar Galactica - Base game only.

The Cadallac of social deduction - finding out who is a cylon isn't enough to save you, only by making difficult sacrifices can you get back to earth.

If you wish to try the expansions, there will be events with the expansions Saturday and Sunday.

On the Edge of Time

Event Type: Board Game

Game System: On The Edge of Time

Location: Ballroom–Table 1

Event Time: Friday at 8:00 PM

Cooperative one- to three-player game. The year is 2301. Scientists discovered the Altuli have begun to change the time stream. You will need to send Agents, Soldiers, and Embedded back in time to straighten things out.

Welcome to Geneseo

Event Type: Board Game

Game System: Pen and paper

Location: College Union–West Lounge

Event Time: Friday at 8:00 PM

Game of writing out neighborhoods (requires ability to count)

Phase

Event Type: Board Game

Game System: Phase

Location: Ballroom–Table 3

Event Time: Friday at 8:00 PM

A Celestial Strategy Game of Pairs and Patterns

Collect as many Star Tokens as possible by pairing and sequencing the phases of the moon! Easy to learn - recommended for ages 10+ (some younger children can still play, but they may need a little help). Play Time: 20 minutes - 60 minutes

Name That Anime Tune

Event Type: Seminar

Game System:

Location: College Union–322/323

Event Time: Friday at 8:00 PM

You think you know anime? Put your knowledge to the test by identifying the series in 100+ screenshots!

Orbitfall

Event Type: Card Game

Game System:

Location: Ballroom–Table 0

Event Time: Friday at 8:00 PM

Orbitfall is a brand-new trading card game built in the spirit of classic strategy games like Magic: The Gathering and Pokémon, reimagined in a bold science-fiction universe.



Once More Into the Reach

Event Type: Board Game

Game System: Arcs

Location: College Union–328

Event Time: Friday at 10:00 PM

As our galaxy dies, we have to figure who will reign over what is left. Gather the scarce resources and rain down fire on those who will stop you!

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Event Type: Board Game

Game System: Arcs

Location: College Union–328

Event Time: Friday at 10:00 PM

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Victims' Ball III: City of Ladies

Event Type: LARP

Game System: Carcosa Creations LARP system

Location: College Union–Hunt Room

Event Time: Friday at 10:00 PM

They say talking pictures are coming and that's going to change everything. The industry parties are still the same. They're where you go to find the right connections. They say tonight's party is about a new project that Columbia is going to take a chance on. Something mad and wonderful.

Baby Tiefling (5Eish One Shot)

Event Type: RPG

Game System: D&D 5Eish

Location: CU Lounge–Table 1

Event Time: Friday at 10:00 PM

You are baby tieflings that have escaped the local orphanage with only one thing in mind. You will not go down for a nap without candy! Join us in this one-page RPG based off Honey Heist RPG

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Event Type: RPG

Game System: D&D 5Eish

Location: CU Lounge–Table 1

Event Time: Friday at 10:00 PM

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down for a nap without candy! Join us in this one-page RPG based off Honey Heist RPG

Dread: On Swift Wings

Event Type: RPG

Game System: Dread

Location: College Union–Board Room

Event Time: Friday at 10:00 PM

An invitation to a private art display leads to a night of excitement for a select few. A revealed collection from the Victorian era ties a group together in a strange way. What could go wrong? We will explore that with the help of the Dread system. No dice. No stats. Just some steady nerves.

Dread: On Swift Wings

Event Type: RPG

Game System: Dread

Location: College Union–Board Room

Event Time: Friday at 10:00 PM

An invitation to a private art display leads to a night of excitement for a select few. A revealed collection from the Victorian era ties a group together in a strange way. What could go wrong? We will explore that with the help of the Dread system. No dice. No stats. Just some steady nerves.

Super Mario Brothers Speedrun

Event Type: Video Game

Game System: Nintendo Switch Online

Location: CU Lobby–Starbucks Stage A

Event Time: Friday at 10:00 PM

Come celebrate the 40th anniversary of Super Mario Brothers with this exciting speedrun event. Try to beat the game as fast as possible. The Nintendo Switch Online Version will be provided, however if you have the remaster by JoeMama you're free to run that version as well!

Super Mario Brothers Speedrun

Event Type: Video Game

Game System: Nintendo Switch Online

Location: CU Lobby–Starbucks Stage A

Event Time: Friday at 10:00 PM

Come celebrate the 40th anniversary of Super Mario Brothers with this exciting speedrun event. Try to beat the game as fast as possible. The Nintendo Switch Online Version will be provided, however if you have the remaster by JoeMama you're free to run that version as well!

The Mechanic Will See You Now

Event Type: Card Game

Game System: Robot Hospital

Location: Ballroom–CCG Area A

Event Time: Friday at 10:00 PM

Play in a game of Robot Hospital, a competitive card game where you fix robots of their dismemberment and dismember the opposing hospital's patients

The Mechanic Will See You Now

Event Type: Card Game

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Location: Ballroom–CCG Area A

Event Time: Friday at 10:00 PM

Play in a game of Robot Hospital, a competitive card game where you fix robots of their dismemberment and dismember the opposing hospital's patients

Vaesen--Elegy on the Night Wind

Event Type: RPG

Game System: Vaesen

Location: College Union–330

Event Time: Friday at 10:00 PM

A reclusive but renowned scholar has written to ask for your help. Having received disturbing portents, he demands you and your compatriots to come to his remote home and find a way to prevent his impending demise.

Vaesen--Elegy on the Night Wind

Event Type: RPG

Game System: Vaesen

Location: College Union–330

Event Time: Friday at 10:00 PM

A reclusive but renowned scholar has written to ask for your help. Having received disturbing portents, he demands you and your compatriots to come to his remote home and find a way to prevent his impending demise.

Conclave

Event Type: LARP

Game System:

Location: College Union–Fireside Lounge

Event Time: Friday at 10:00 PM

The year is 1271, and Pope Clement IV has been dead for almost three years. The Cardinals are deadlocked, unable to decide on who shall next serve as Pope of the Holy Roman Church.

Conclave

Event Type: LARP

Game System:

Location: College Union–Fireside Lounge

Event Time: Friday at 10:00 PM

The year is 1271, and Pope Clement IV has been dead for almost three years. The Cardinals are deadlocked, unable to decide on who shall next serve as Pope of the Holy Roman Church.





Apocalypse Prevention, Inc: Blue Card Duty

Event Type: RPG

Game System: Apocalypse Prevention, Inc. 2nd Edition

Location: College Union–330

Event Time: Saturday at 8:00 AM

You are agents working for Apocalypse Prevention, Inc. Today, you've been given the most tedious of assignments: Blue Card Duty. Things don't stay boring for long, however!

Battlestar Galactic--Base & Pegasus

Event Type: Board Game

Game System: Battlestar Galactica

Location: Ballroom–Table 5

Event Time: Saturday at 8:00 AM

The Cadallac of social deduction--finding out who is a cylon isn't enough to save you, only by making difficult sacrifices can you get back to earth.

The Pegasus expansion adds new characters and more powerful weapons, but with more power comes more distrust.

Battletech Grinder

Event Type: Miniatures

Game System: Battletech Classic

Location: CU Lobby–Table 2

Event Time: Saturday at 8:00 AM

Ever wanted to try your hand at piloting big stompy robots? BattleTech Grinder is a fast, beginner-friendly way to jump straight into the action. Pilot a 'Mech, learn the rules as you play, and keep fighting as fallen machines are replaced with new ones in a nonstop, chaotic brawl.

Betrayal at House on the Hill: Legacy

Event Type: Board Game

Game System: Betrayal on house of the hill legacy

Location: College Union–West Lounge 2

Event Time: Saturday at 8:00 AM

Betrayal at House on the Hill: Legacy continues an ongoing, ever-evolving story first begun at prior conventions. Each session builds on past events, with permanent changes to the house, characters, and narrative carrying forward. Step into a haunted legacy shaped by previous players' choices.

Secure the Launch Site!

Event Type: Miniatures

Game System: Bolt Action v2. I still haven't learned the new version yet!

Location: CU Lobby–Table 3

Event Time: Saturday at 8:00 AM

Allied forces have learned of a temporary V2 rocket launch site that was abandoned by its crew. Small forces have been cobbled together to secure it for the Alsos Mission Boffins. A simple mission, except the German High Command has sent their own units to recover the rocket.

DDAL: Character Resource Center

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge–Table 1

Event Time: Saturday at 8:00 AM

Are you interested in joining Adventurer's League or Dungeons and Dragons in general? Stop by this open table that will be running all weekend to assist in building characters, leveling up, and AL/D&D basics.

Dungeon Crawl Classics: The House With Two Stories

Event Type: RPG

Game System: Dungeon Crawl Classics RPG

Location: College Union–325

Event Time: Saturday at 8:00 AM

An alarming number of children in town have gone missing of late, and your investigations have led to a long-abandoned house, now falling into decay. But there is more to this house than meets the eye. First-level pregens provided; no experience with DCC RPG needed.

DDAL Candlekeep Adventure (Tier 1)

Event Type: RPG

Game System: Dungeons and Dragons 5.5E

Location: CU Lounge–Table 2

Event Time: Saturday at 8:00 AM

D&D Adventurer's League presents a Candlekeep Adventure. Come join us to explore the library the size of a city and discover its secrets and more. This adventure is for levels 1 to 4. Pre-generated characters are available.

Esper Genesis: Expedition from the Mysterious Peak

Event Type: RPG

Game System: Esper Genesis 5e

Location: CU Lounge–Table 3

Event Time: Saturday at 8:00 AM

Esper Genesis is a science-fiction RPG powered by the D&D 5E rules and inspired by the legendary works of sci-fi greats. Take on the role of a galactic hero within a universe of advanced technologies and hidden mysteries.



Freedom: The Underground Railroad -**Chronicles of Bravery**

Event Type: Board Game

Game System: Freedom: The Underground Railroad

Location: Ballroom–CCG Area A

Event Time: Saturday at 8:00 AM

This upcoming expansion adds a new narrative layer to this award-winning game that encompasses the historical stories of individual Freedom Seekers. Players select one chronicle to discovery that story as it unfolds.

ADGNEPSEF555

Event Type: RPG

Game System: Golden Hour

Location: College Union–Fireside Lounge

Event Time: Saturday at 8:00 AM

Advanced Dimensional Green Ninja Educational Preparatory Super Elementary Fortress 555, The Grade School of the Suburbs of the City of the Anime Multiverse. What better way to wake up on a Saturday morning?

Hellwhalers

Event Type: RPG

Game System: Hellwhalers

Location: College Union–324

Event Time: Saturday at 8:00 AM

A damned sinner, you sail the blood-dark seas of Hell with your Captain and crewmates to hunt a beast so wicked that to feast on its flesh will bring salvation. Brave the demonic horrors of the underworld and the twisted corruption in your heart.

Running GAGG Bomb Squad MOD EDITION 30

Event Type: Video Game

Game System: Keep Talking and Nobody Explodes

Location: CU Lobby–Table 1

Event Time: Saturday at 8:00 AM

One bomb, two bomb, red bomb, blue bomb. This one has a little wire, this other one makes it a little dire. Say! What a lot of bombs there are! Don't panic if the instructions are a little hazy, for year 30, things might get a little crazy! Its not extreme - until you see who's on your team!

Leaders Tournament!

Event Type: Board Game

Game System: Leaders

Location: College Union–West Lounge

Event Time: Saturday at 8:00 AM

Learn to play Leaders and compete for prizes! Format and prizes TBD based on attendance.

Legends of Andor, by KOSMOS

Event Type: Board Game

Game System: Legends of Andor

Location: Ballroom–Table 8

Event Time: Saturday at 8:00 AM

Legends of Andor is a cooperative fantasy adventure where players become heroes defending the kingdom of Andor from invading forces. It's a blend of tactical combat, resource management, and unfolding narrative that makes every playthrough feel like a living fantasy tale.

Phase

Event Type: Board Game

Game System: Phase

Location: Ballroom–Table 3

Event Time: Saturday at 8:00 AM

A Celestial Strategy Game of Pairs and Patterns

Collect as many Star Tokens as possible by pairing and sequencing the phases of the moon! Easy to learn - recommended for ages 10+ (some younger children can still play, but they may need a little help). Play Time: 20 minutes - 60 minutes

Champions of the Crystal Crown

Event Type: RPG

Game System:

Location: College Union–Board Room

Event Time: Saturday at 8:00 AM

Wield a magical power crystal to bring peace and justice to the realm of Prismatica in this sword-and-sorcery inspired game. Serve Queen Aurora and defeat threats to the land to prove that you truly are a champion!

Corporate Breakfast Demo

Event Type: Card Game

Game System:

Location: Ballroom–Table 9

Event Time: Saturday at 8:00 AM

Easy to learn, quick to play, and family-friendly, Corporate Breakfast is a simple card game where players use a combination of word and suffix cards to develop a ridiculous new cereal name that they will pitch to the group to earn votes. Come play this recently Kickstarted game!

Emberheart

Event Type: Board Game

Game System:

Location: Ballroom–Table 7

Event Time: Saturday at 8:00 AM

Emberheart by Mindclash Play is a quick playing, medium weight, worker placement game. Rescue and train dragons, rally heroes, and make a stand against the dragon poachers.



Orbitfall

Event Type: Card Game

Game System:

Location: Ballroom–Table 0

Event Time: Saturday at 8:00 AM

Orbitfall is a brand-new trading card game built in the spirit of classic strategy games like Magic: The Gathering and Pokémon, reimagined in a bold science-fiction universe.



Propolis

Event Type: Board Game

Game System: AEG Board Game

Location: Mary Jemison–MJ Lower Table 3

Event Time: Saturday at 10:00 AM

Players take on the role of competing medieval bee colonies. Deploy worker bees to collect pollen, fortify positions, and construct hives to appease their queen! Mechanics: worker-placement, engine-building, area-control, and tableau-building



Grim Hunt 1: A Walstein Possession

Event Type: RPG

Game System: 5e D&D 2024

Location: College Union–329

Event Time: Saturday at 9:00 AM

Test your monster-hunting mettle in the opening trilogy of the Grim Hunt, a Grim Hollow organized play campaign from Ghostfire Gaming. Find more details about the campaign and character creation at ghostfiregaming.com.

Spirit Island

Event Type: Board Game

Game System: Spirit Island

Location: College Union–328

Event Time: Saturday at 9:00 AM

The cooperative settler-destruction game! You play as the spirits of nature to defend your island from invaders by wielding elemental powers. Advanced game including all of the Spirit Island expansions.

GAGGnarok 2026

Event Type: Miniatures

Game System: Warhammer 40k

Location: College Union–Hunt Room

Event Time: Saturday at 9:00 AM

This is a three round, 1,500 point Warhammer 40k tournament. All missions will be shared on the BCP app. The link to that is here. Please sign up on BCP as well as here!

Harmonies

Event Type: Board Game

Game System:

Location: Mary Jemison–MJ Lower Table 1

Event Time: Saturday at 9:00 AM

In Harmonies, you will create beautiful landscapes by placing colored tiles. These tiles will create territories for animals and will bring them in to settle in your tiny world! Mechanics: open drafting, tile placement, pattern building

Affliction: Salem 1692

Event Type: Board Game

Game System: Affliction: Salem 1692

Location: Ballroom–Table 1

Event Time: Saturday at 10:00 AM

Delve into the dark depths of the Salem Witch Trials. Renowned for its authenticity and recognized with the Dice Tower Seal of Excellence, this game immerses you in a tumultuous era of accusations and terror.

Amazing Space Adventures Design a character

Event Type: RPG

Game System: Amazing Space Adventures

Location: Ballroom–Table 6

Event Time: Saturday at 10:00 AM

Design a character and go on a little adventure in space

Kandlekeep Dekonstruction

Event Type: RPG

Game System: D&D 5E

Location: Mary Jemison–MJ Lower Table 2

Event Time: Saturday at 10:00 AM

On a strict clock, can the heroes save Candlekeep from a disastrous event?

I will have level 9 character sheets available for use, but players can bring their own characters as well.

Dragonbane--Corruption at the Crossroads

Event Type: RPG

Game System: Dragonbane (No experience necessary)

Location: Mary Jemison–MJ Upper Table 2

Event Time: Saturday at 10:00 AM

Corruption! Witchcraft! Murder! Ducks! The tiny town of Kelden's Bridge has been struck with a foul corruptin! Is newcomer Nyssa the Witch to blame? What is the source of this evil magic? And can the heroes stop the corruption before the town is overrun and destroyed?



Saturday Morning Sentinels

Event Type: Board Game

Game System: Freedom Five

Location: Mary Jemison–MJ Lower Table 4

Event Time: Saturday at 10:00 AM

Baron Blade and his cohorts are terrorizing Megalopolis!

It's up to the Freedom Five--and any other heroes trying to start their own line of comics--to put them behind bars!

This is a cooperative board game based on the lore of Sentinels of the Multiverse.

Blister Critters Intro Game

Event Type: RPG

Game System: Grit System

Location: Ballroom–Table 2

Event Time: Saturday at 10:00 AM

Play as a cartoon animal on a Saturday-morning show!

Explore your world—after humanity. Enjoy player-empowering rules and explore a strange suburbia full of useful Stuff and terrifying Beasts. Think Mausritter/Wanderhome meets Ren & Stimpy/SpongeBob.

Play with the co-developer! Pregens provided.

Minecraft Build Battle

Event Type: Video Game

Game System: PC, Xbox

Location: CU Lobby–Starbucks Stage A

Event Time: Saturday at 10:00 AM

Come participate in a Minecraft build battle! Anyone can come suggest prompts for the battles, and watch as people race to make the better build! Come enjoy watching others build, or participate in the matches yourself in this two hour event!

Phase

Event Type: Board Game

Game System: Phase

Location: Ballroom–Table 3

Event Time: Saturday at 10:00 AM

A Celestial Strategy Game of Pairs and Patterns

Collect as many Star Tokens as possible by pairing and sequencing the phases of the moon! Easy to learn - recommended for ages 10+ (some younger children can still play, but they may need a little help). Play Time: 20 minutes - 60 minutes

Puzzle Board Chess

Event Type: Board Game

Game System: Puzzle Board Chess Tiles

Location: Ballroom–Table 4

Event Time: Saturday at 10:00 AM

Now full funded through Kickstarter, Puzzle Board Chess is in production. This is the dynamic chess board that changes shape every time you play.

This is your chance to try out Puzzle Board Chess on the prototype for the new "Pro" version of Puzzle Board Chess Tiles.

New Super Mario Bros. Wii Sabotage

Event Type: Video Game

Game System: Wii

Location: CU Lobby–Starbucks Stage B

Event Time: Saturday at 10:00 AM

We'll be playing New Super Mario Bros. Wii, and the objective is to sabotage each other while collecting as many coins as you can throughout the course! In this event, all bets are off; go wild!

Clue Tournament!

Event Type: Board Game

Game System:

Location: Ballroom–Table 10

Event Time: Saturday at 10:00 AM

Back by Popular Demand! Clue Tournament! Free

Admission! Come be the best detective out of them all.

Winners will move on to face other winning detectives.

(Runner Ups will also move on if player count is low)!

Come on and get yourself a Clue!



Legacy at Sea

Event Type: Board Game

Game System: Legacy at Sea

Location: Ballroom–Table 1

Event Time: Saturday at 12:00 PM

Set sail in this historical fiction game. Take on the role of a renowned captain, braving the treacherous seas to test your mettle against the challenges that lie ahead.

When Gods Collide

Event Type: Board Game

Game System: Puzzle Board Chess Tiles

Location: Ballroom–Table 4

Event Time: Saturday at 12:00 PM

4-player game that employs the Puzzle Board Chess Tiles.

Ancient Gods do battle to control the fate of humanity. Play as Zeus (Greek), Odin, (Norse), Amun-Ra (Egyptian) or Marduk (Babylonian).

Orbitfall



Event Type: Card Game

Game System:

Location: Ballroom–Table 0

Event Time: Saturday at 12:00 PM

Orbitfall is a brand-new trading card game built in the spirit of classic strategy games like Magic: The Gathering and Pokémon, reimagined in a bold science-fiction universe.



Avatar Legends--Air & Wind Adventure (Aang Era)

Event Type: RPG

Game System: Avatar Legends (Powered by the Apocalypse)

Location: College Union–324

Event Time: Saturday at 1:00 PM

Qian Yu, wanted for theft, approaches you with a favor - help her escape from the Sparrowkeep Air Corporation. In her possession? An valuable Air Nomad artifact. Her destination: Beifong Metalbending Academy. Can you help her escape their clutches as you race across the Earth Kingdom?

Battletech Grinder

Event Type: Miniatures

Game System: Battletech Classic

Location: CU Lobby–Table 4

Event Time: Saturday at 1:00 PM

Ever wanted to try your hand at piloting big stompy robots? BattleTech Grinder is a fast, beginner-friendly way to jump straight into the action. Pilot a 'Mech, learn the rules as you play, and keep fighting as fallen machines are replaced with new ones in a nonstop, chaotic brawl.

Battletech Salvage Event

Event Type: Miniatures

Game System: Battletech Classic

Location: CU Lobby–Table 3

Event Time: Saturday at 1:00 PM

In a Salvage Free-for-All (SFFA), each player receives two Battlemechs from which they select one mech to be used in a three-to-five player free-for-all match, and the other 'mech goes into the prize pool for that match. This Battletech Salvage event costs \$20 for entry.

Learn to Play Burrows & Badgers v2.

Event Type: Miniatures

Game System: Burrows & Badgers v2. The new rules for anthropomorphic animal skirmishes in a fantasy England.

Location: CU Lobby–Table 5

Event Time: Saturday at 1:00 PM

With the new edition out I am going to start my convention campaign anew. As I am not an expert in the new rules, we'll learn to play together with a basic game with no fancy scenario rules.

Catan: Revenge of Sheep Island 2 Ewe Ain't Seen Mutton Yet!

Event Type: Board Game

Game System: Catan and Seafarers

Location: Ballroom–Table 9

Event Time: Saturday at 1:00 PM

Sheep Island is a bit salty about its poor showing last time. Now, it's back and it's hungrier than ever! Prepare for a horror-themed Catan game where the sheep eat ewe!

The Supernatural Society & The Cult of The Ebon Flame

Event Type: RPG

Game System: Classic Unisystem

Location: College Union–329

Event Time: Saturday at 1:00 PM

Santa Angela, California; 1925. The Cult of the Ebon Flame seeks to deliver the city to the forces of darkness, and only the the heroic members of the Supernatural Society can stop them!

DDAL Epic: Ark of the Mountain (Tier 1)

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge–Table 1

Event Time: Saturday at 1:00 PM

Adventurer's League presents an Epic Adventure. The flying galleon Thunderbound descends on Beregost, unleashing cloud giants' wrath. To save the town, heroes must awaken the lost machine beneath Durlag's Tower. Dare you board the Ark of the Mountains and battle in burning skies?

DDAL Epic: Ark of the Mountain (Tier 2)

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge–Table 3

Event Time: Saturday at 1:00 PM

Adventurer's League's Epic Adventure! The flying galleon Thunderbound descends on Beregost, bringing cloud giants' fury. Heroes must awaken a lost machine beneath Durlag's Tower and board the Ark of the Mountains to battle in burning skies.



DDAL Epic: Ark of the Mountain (Tier 3)

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge–Table 2

Event Time: Saturday at 1:00 PM

Adventurer's League presents an Epic! The flying galleon Thunderbound descends on Beregost, unleashing cloud giants' wrath. Heroes must awaken the lost machine beneath Durlag's Tower. Dare you board the Ark of the Mountains and battle in burning skies?

Dead Halt--Cheggy's

Event Type: RPG

Game System: Dead Halt

Location: College Union–328

Event Time: Saturday at 1:00 PM

As maintenance crew in the Hotel, the robot bartender has tasked you with checking the Food Presses on floor 63 to find out why the ceiling on floor 62 is sagging. Floor 63 used to house Cheggy's Food Barn, a beloved fast-food establishment.

By Hook Or By Crook

Event Type: RPG

Game System: Dread

Location: College Union–Fireside Lounge

Event Time: Saturday at 1:00 PM

You are in the Village. We want what you know.

Inspired by the television phenomenon The Prisoner, using the award-winning Dread system.

Alea Iacta Est

Event Type: RPG

Game System: EPIC

Location: College Union–330

Event Time: Saturday at 1:00 PM

A new game system from Windmill Game Co. We will create characters, and then play through an adventure in an alternate Roman Empire. Come learn and play in the Roman Era. This is year 2 of the testing of the system. Come learn what has changed and what has been improved on.

Flashpoint Legacy of Flame

Event Type: Board Game

Game System: Flashpoint

Location: Mary Jemison–MJ Lower Table 8

Event Time: Saturday at 1:00 PM

A fast-paced, cooperative firefighting scenario where your team battles an escalating blaze, rescues civilians, and races against spreading danger. Work together, stay sharp, and face the fire before it becomes unstoppable.

Freedom: The Underground Railroad -**Chronicles of Bravery**

Event Type: Board Game

Game System: Freedom: The Underground Railroad

Location: Mary Jemison–MJ Lower Table 4

Event Time: Saturday at 1:00 PM

This upcoming expansion adds a new narrative layer to this award-winning game that encompasses the historical stories of individual Freedom Seekers. Players select one chronicle to discovery that story as it unfolds over the course of the game.

Gammarauders

Event Type: Board Game

Game System: Gammarauders

Location: Mary Jemison–MJ Lower Table 3

Event Time: Saturday at 1:00 PM

Players choose giant Bioborg characters (cyborg animals ranging from penguins to dinosaurs), outfit them with outlandish weapons, and choose a themed army. Then they battle it out on a set of placeable tiles using dice, cards, and the Bioborg's special powers.

Oh Snap!

Event Type: RPG

Game System: Marvel Fate '95 version

Location: College Union–West Lounge 2

Event Time: Saturday at 1:00 PM

You were on a mission to retrieve something special. And then it all changed when you and your group were Snapped away for five years. Is the mission still on? Will you be able to get out of the building? What has changed?

Mothership: Plant Based Paranoia

Event Type: RPG

Game System: Mothership RPG

Location: College Union–West Lounge

Event Time: Saturday at 1:00 PM

A crew traces a distress signal to an uncharted jungle planet. They delve deep and deeper still into hearts of darkness.

Lorwyn Eclipsed Booster Draft

Event Type: Card Game

Game System: MtG

Location: Ballroom–CCG Area B

Event Time: Saturday at 1:00 PM

Lorwyn Eclipsed will have been out for a whole week and we will run a three-pack booster draft event with prizes for \$15. Packs will be provided by Boldo's Armory as will prizes and the event will follow Wizards Organized Play rules for a booster draft with a focus on fun for everyone.



Geneseo Esports: Super Smash Bros. Ultimate Practice

Event Type: Video Game

Game System: Nintendo Switch

Location: CU Lobby–Starbucks Stage A

Event Time: Saturday at 1:00 PM

Geneseo Esports is hosting a smash event that will serve as practice for Phantasm Tournament VII, which is on Sunday at 1pm.

Skein of the Backbone Bride (Numenera)

Event Type: RPG

Game System: Numenera

Location: College Union–325

Event Time: Saturday at 1:00 PM

You can hunt down, break down, or recover anything or anyone from anywhere. Traveling into the Black Riage mountains to recover the body of a wealthy patron's deceased daughter is almost beneath your skills. But perhaps there's more to this commission than meets the eye?

Perilous Tales Demo Table

Event Type: Miniatures

Game System: Perilous Tales

Location: CU Lobby–Table 6

Event Time: Saturday at 1:00 PM

Perilous Tales is a cooperative miniature skirmish game recreating the feel of a pulp story or B-horror movie. Heroes attempt to fulfill objectives before the timer ticks down while trying to avoid deadly villains, dangerous monsters and environmental hazards. Up to four players at a time

Playstation 1 Versus

Event Type: Video Game

Game System: Playstation Classic

Location: CU Lobby–Table 1

Event Time: Saturday at 1:00 PM

PS1 V.S. is a 1v1 competition where you can pick from 10+ Playstation games from their mid90s era. Games include Tekken 3, Twisted Metal, Battle Arena Toshinden, etc.

Rise of the Valkyries

Event Type: RPG

Game System: Savage Worlds

Location: Mary Jemison–MJ Lower Table 6

Event Time: Saturday at 1:00 PM

The Valkyrie Squadron is Detroit's up and coming all female superhero team. The city is a magnet for super powered villains. The worst is Alpha Man, the "fallen" hero that is scorned and did a heel turn. Will you the keep people of Detroit save?

Seas of Kansas: Gator Bait

Event Type: RPG

Game System: Seas of Kansas

Location: College Union–Board Room

Event Time: Saturday at 1:00 PM

In a flooded city, you are part of a rescue team with a simple mission of extracting a scientist and their research notes. But cannibals, escaped alligators, and a corrupt corporation stand between you and success. A great intro to the Seas of Kansas ttrpg.

STILLFLEET: The Rain Thieves

Event Type: RPG

Game System: Stillfleet

Location: Mary Jemison–MJ Upper Table 3

Event Time: Saturday at 1:00 PM

The Rain Thieves, the second official Stillfleet venture and setting sourcebook, offers classic sand-blasted sci-fi danger and discovery on the minor province of Radanaar. This session will be run by the book's author, Aaron H. You may bring your own character (level 2-3 preferred).

Tag Team Tournament!

Event Type: Board Game

Game System: Tag Team

Location: Mary Jemison–MJ Lower Table 1, MJ Lower Table 2

Event Time: Saturday at 1:00 PM

Learn to play Tag Team and compete for prizes! Format and prizes TBD based on attendance.

Name That Anime Tune

Event Type: Seminar

Game System:

Location: College Union–322/323

Event Time: Saturday at 1:00 PM

You think you know anime? Put your knowledge to the test by identifying openings, endings, and insert songs from 100+ series!

Nemesis

Event Type: Board Game

Game System:

Location: Mary Jemison–MJ Lower Table 5

Event Time: Saturday at 1:00 PM



Nemesis is a semi-cooperative sci-fi survival horror game that puts you on the crew of the Nemesis, whose return voyage to Earth has been interrupted by an infestation of monstrous hostile intruders. To win the game, players need to complete their hidden agendas and return to Earth in one piece.

Speakeasy

Event Type: Board Game

Game System:

Location: Mary Jemison–MJ Lower Table 9

Event Time: Saturday at 1:00 PM

Let's make some shine, and take over NY!

The Dumpster Heist

Event Type: RPG

Game System:

Location: Mary Jemison–MJ Upper Table 1

Event Time: Saturday at 1:00 PM

Three to six raccoons in a trenchcoat rob a casino--win by raiding the vault or taking over the dumpster! This is a playtest for a well baked, very accessible RPG. We will run multiple one-hour sessions.



Battlestar Galactica--Base & Exodus

Event Type: Board Game

Game System: Battlestar Galactica

Location: Ballroom–Table 5

Event Time: Saturday at 2:00 PM

The Cadallac of social deduction--finding out who is a Cylon isn't enough to save you, only by making difficult sacrifices can you get back to earth.

The Exodus expansion adds new fighters, cards, and crises, but the Cylons also grow stronger by loading up a fleet of ships to assault you after jump

Grim Hunt 2: A Walstein Vengeance

Event Type: RPG

Game System: D&D 5e 2024

Location: Mary Jemison–MJ Upper Table 2

Event Time: Saturday at 2:00 PM

Test your monster-hunting mettle in the Walstein Trilogy, the opening trilogy of the Grim Hunt, a Grim Hollow organized play campaign from Ghostfire Gaming. Find more details about the campaign and character creation at ghostfiregaming.com.

Stillfleet Intro Game

Event Type: RPG

Game System: Grit System

Location: Ballroom–Table 2

Event Time: Saturday at 2:00 PM

One hundred million years in the future, you work for a

greedy space company with portals to many worlds... Stillfleet is a politically charged, humorously weird sci-fi game. Will you do your job or turn against the Co.'s directors? Play a one-shot with the game's creator! Pregens provided.

Inca Empire

Event Type: Board Game

Game System: Inca Empire

Location: Ballroom–Table 1

Event Time: Saturday at 2:00 PM

Step into the shoes of an esteemed Regional Leader of the mighty Inca Empire in this captivating board game. Seize the opportunity to leave your mark on history as you embark on a grand journey of expansion and influence.

Soccer chess

Event Type: Board Game

Game System: Roll dice to move chess pieces as soccer players

Location: Ballroom–Table 4

Event Time: Saturday at 2:00 PM

testing out a prototype game for Soccer Chess



Avarice

Event Type: Board Game

Game System: Avarice

Location: Mary Jemison–MJ Lower Table 7

Event Time: Saturday at 3:00 PM

Avarice is an asymmetrical 4X strategy board game for two to four players featuring deep tactical combat, a modular board, hidden units, and unique abilities that you can play in under 45 minutes.

Pokemon GO: The Sword of Justice

Event Type: Video Game

Game System: iOS / Android

Location: CU Lobby–Table 2

Event Time: Saturday at 3:00 PM

Put the Pokemon you've caught to the test! Players will use Pokemon they have gathered across their Pokemon GO journey and pit them against one another in hopes of being the best.

A Shiny Eevee Giveaway will be happening during this event. Check out the Shiny Eevee Distribution event for more info.



Casual Pokemon TCG

Event Type: Card Game

Game System:

Location: Ballroom–CCG Area A

Event Time: Saturday at 3:00 PM

Just a casual time to play Pokemon TCG. We can provide decks if needed!

The Dumpster Heist

Event Type: RPG

Game System:

Location: Mary Jemison–MJ Upper Table 1

Event Time: Saturday at 3:00 PM

Three to six raccoons in a trenchcoat rob a casino--win by raiding the vault or taking over the dumpster! This is a playtest for a well baked, very accessible RPG. We will run multiple one-hour sessions.



Legacy at Sea

Event Type: Board Game

Game System: Legacy at Sea

Location: Ballroom–Table 1

Event Time: Saturday at 4:00 PM

Set sail in this historical fiction game. Take on the role of a renowned captain, braving the treacherous seas to test your mettle against the challenges that lie ahead.

Tic Tac Rally and others

Event Type: Board Game

Game System: Puzzle pieces used to build in competition with opponents

Location: Ballroom–Table 4

Event Time: Saturday at 4:00 PM

Try out Tic Tac Rally, a puzzle based Tic Tac Toe game, along with other prototypes in development by MetaDreams Games.



Grim Hunt 3: The Walstein Slaughter

Event Type: RPG

Game System: 5e D&D 2024

Location: College Union–329

Event Time: Saturday at 8:00 PM

Test your monster-hunting mettle in the Walstein Trilogy, the opening trilogy of the Grim Hunt, a Grim Hollow organized play campaign from Ghostfire Gaming. Find more details about the campaign and character creation at ghostfiregaming.com.

Wyrmspan w/expansion

Event Type: Board Game

Game System: Apiary from Stonemaier Games

Location: CU Lobby–Table 3

Event Time: Saturday at 8:00 PM

You are an amateur dracologist in the world of Wyrmspan, a place where dragons of all shapes, sizes, and colors roam the skies. Excavate a hidden labyrinth you recently unearthed on your land and entice these beautiful creatures to roost in the sanctuary of your caves.

Avarice

Event Type: Board Game

Game System: Avarice

Location: Mary Jemison–MJ Lower Table 5

Event Time: Saturday at 8:00 PM

Avarice is an asymmetrical 4X strategy board game for two to four players featuring deep tactical combat, a modular board, hidden units, and unique abilities that you can play in under 45 minutes.

Walking Blues

Event Type: LARP

Game System: Carcosa Creations LARP system

Location: College Union–Hunt Room

Event Time: Saturday at 8:00 PM

Mississippi delta, Clarksdale, Mississippi, 1938. A killer stalks the land; raining for 39 nights. Everyone knows something's coming. Something made of longing, or revenge, or hopes and pain that is the Blues. And when it gets here, they'll be hell to pay. LIVE Music provided by Peaches and Crime!

DDAL Forgotten Traditions (Tier 2)

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge–Table 3

Event Time: Saturday at 8:00 PM

D&D Adventurer's League presents Forgotten Traditions Adventure. Come explore the Storm Kings Thunder Storyline with a series of mini adventures. This adventure is for levels 5-10. Pre-generated characters are available.

DDAL Treasure of the Broken Hoard (Tier 1)

Event Type: RPG



Game System: D&D 5.5E
 Location: CU Lounge–Table 5
 Event Time: Saturday at 8:00 PM
 D&D Adventurer's League presents Treasure of the Broken Hoard. Come explore the Storm Kings Thunder Storyline with a series of mini adventures. This adventure is for levels 1-4. Pre-generated characters are available.

Burning Down the House

Event Type: RPG
 Game System: D&D 5E
 Location: College Union–328
 Event Time: Saturday at 8:00 PM
 A D&D 5E one shot where adventurers set out to protect their homes from the newfound death raining from the mountain above. Will they save the life they had? Or will the path of destruction the beast at the top leaves consume them too?

Dark Refuge: The Dream City

Event Type: RPG
 Game System: Dark Refuge
 Location: College Union–324
 Event Time: Saturday at 8:00 PM
 Welcome to the city of Ithamar, wrecked by an annihilation weapon that carved holes in time and space. You (and your elite friends) are tasked to capture (alive) an infamous temporal thief, and return him to the Thieves Guild, before he is killed by an ancient assassin. Intrigue awaits...

Esper Genesis: Expedition from the Mysterious Peak

Event Type: RPG
 Game System: Esper Genesis 5e
 Location: CU Lounge–Table 4
 Event Time: Saturday at 8:00 PM
 Esper Genesis is a science-fiction RPG powered by the D&D 5E rules and inspired by the legendary works of sci-fi greats. Take on the role of a galactic hero within a universe of advanced technologies and hidden mysteries.

Esper Genesis: Princess on Purrade (Tier 2)

Event Type: RPG
 Game System: Esper Genesis 5e
 Location: CU Lounge–Table 2
 Event Time: Saturday at 8:00 PM
 Join the Vulna to guard Princess Patches' Birthday Parade! What chaos awaits? Esper Genesis, a sci-fi RPG powered by D&D 5E, lets you become a galactic hero in a universe of advanced tech and hidden mysteries.

Firefly the Board Game

Event Type: Board Game

Game System: Firefly the Board Game
 Location: Mary Jemison–MJ Lower Table 7
 Event Time: Saturday at 8:00 PM
 Find a crew. Find a job. Keep flyin'. In this competitive adventure across the 'Verse, each captain leads their own ship, taking on jobs, dodging the Alliance, and staying one step ahead of Reavers. Build your crew, upgrade your ship, and outsmart rival captains as you race to complete your goals.

Danse Macabre: Medieval Horror Roleplaying

Intro Game B

Event Type: RPG
 Game System: Grit System
 Location: Ballroom–Table 2
 Event Time: Saturday at 8:00 PM
 Mutant-zombie horror in the year 1390! Those who die are revived with mutations. Take on the roles of Pilgrims condemned to work in the haunted mines underneath Paris. Explore a world packed with intrigue and brutal combat. No experience required. Pregens provided. Play with the game's co-developer!

Commander Chaos

Event Type: Card Game
 Game System: Magic the Gathering
 Location: Ballroom–CCG Area B
 Event Time: Saturday at 8:00 PM
 Commander is about wacky things. What if your prizes were also based on wacky things. Get prizes for wins, but also oddball metrics like most squirrels in play or largest number of cards required in an infinite combo.

Magic: The Gathering: Sharpie Cube

[COMMANDER]

Event Type: Card Game
 Game System: Magic: The Gathering
 Location: Ballroom–CCG Area A
 Event Time: Saturday at 8:00 PM
 This is a fun spin on sharpie cube, that will be a little more restrictive. Players will designate a Legendary Creature as their commander in this hilarious 60 card, pick 2 draft format consisting of 20 card packs. For more information, feel free to reach out to @Fettz_ on our GAGG discord

Mothership: Decagone

Event Type: RPG
 Game System: Mothership
 Location: Ballroom–Table 5
 Event Time: Saturday at 8:00 PM



The characters, contractors for Moroi Technology Lab (MTL), have been sent to investigate a deep ocean research facility with whom they have lost contact. After traveling down the elevator to the lab, it's clear that something is not right.

Note: This game may last only three hours.

Nemesis: Retaliation

Event Type: Board Game

Game System: Nemesis

Location: Ballroom–Table 8

Event Time: Saturday at 8:00 PM

Legally distinct enough to not be xenomorphs from aliens. But, it's xenomorphs ;) The new version is streamlined and is a quick teach! Let's kick butt and take names!

NES Versus (Block 2)

Event Type: Video Game

Game System: NES Classic

Location: CU Lobby–Table 2

Event Time: Saturday at 8:00 PM

NES V.S. is a 1v1 competition where you can pick from 10+ Nintendo games from their 80s era. Games in this catalogue include DoubleDragon, Super Mario Bros. 3, Super C, etc.

Pokemon Legends ZA: Zygarde's Cell

Event Type: Video Game

Game System: Nintendo Switch / Nintendo Switch 2

Location: CU Lobby–Table 1

Event Time: Saturday at 8:00 PM

Come compete in a new battle format for Pokemon!

Players will be pitted against one another as they climb the ranks and become the champion!

You will need a Nintendo Switch 1 or 2 and a copy of the game to attend this event. We also recommend bringing another Pokemon game to obtain a Shiny Eevee.

Mario Gauntlet IV: The Great Geebo Challenge

Event Type: Video Game

Game System: Nintendo Switch 2

Location: CU Lobby–Starbucks Stage A

Event Time: Saturday at 8:00 PM

The Mario Gauntlet returns, extended and revamped! Take your shot at The Perfect Run (Mario Galaxy 2), Champion's Road (Mario 3D World), and custom Mario Maker levels made by the host! The Great Geebo Challenge is on!

Games from MetaDreams

Event Type: Board Game

Game System: Puzzle Board Chess Tiles

Location: Ballroom–Table 4

Event Time: Saturday at 8:00 PM

Overview of all games available from MetaDreams.

Includes: Madcap Knights, Madcap Pets, When Gods Collide, Puzzle Board Chess, Tic Tac Rally, Plus any prototypes we are working on

Horizon: Journey to the Whisper Sands

Event Type: RPG

Game System: Savage Worlds Adventure Edition

Location: College Union–Board Room

Event Time: Saturday at 8:00 PM

Crops fail, the weather is destructive, and the machines grow more and more dangerous every day. You have been sent to help those that believe they can heal the world, but this will require you work with those from other tribes and search the ruins of the old world. Based on Horizon Zero Dawn.

Shadows in the Dark (Shadowdark)

Event Type: RPG

Game System: Shadowdark

Location: College Union–325

Event Time: Saturday at 8:00 PM

There will be shadows, dungeons, dragons (if you're unlucky, or foolhardy) and plenty of treasure in the dark. Bring your own 1st level Shadowdark character or use a pregen (or two or three). I'll teach you all you need to survive.

Sins of the Father: Come Serve the Dark Lord

Event Type: RPG

Game System: Sins of the Father

Location: College Union–330

Event Time: Saturday at 8:00 PM

You were destined to serve your Dark Lord from the moment you were born. You've taken the reins from your family. It is your turn now. Every game of Sins of the Father is different and defined by the players. Let's have a wicked time!

Cruises Aren't What They Used to Be

Event Type: Board Game

Game System: Unfathomable

Location: College Union–West Lounge

Event Time: Saturday at 8:00 PM

Seriously, you used to get free drinks, entertainment, four rotating buffets, and ZERO FISH PEOPLE.

The Biggest Game of Werewolf Around!

Event Type: Seminar



Game System: werewolf, Mafia, etc similar game
 Location: College Union–322/323
 Event Time: Saturday at 8:00 PM
 Come play in what is the Biggest Werewolf Game to be! We are looking to get a lot of people and maybe even next year we get enough to break a World Record Game! Players will get a Role in the beginning of the game and will try to survive through out the many of nights playing! Free!

On the Edge of Time

Event Type: Board Game
 Game System:
 Location: Ballroom–Table 1
 Event Time: Saturday at 8:00 PM
 Cooperative one to three player game. The year is 2301. Scientists discovered the Altuli have begun to change the time stream. You will need to send Agents, Soldiers, and Embedded back in time to straighten things out.

Open Season

Event Type: LARP
 Game System:
 Location: College Union–Fireside Lounge
 Event Time: Saturday at 8:00 PM
 As the 1602s end, Medici house is throwing a party to honor Alfonso's assumption of the Duchy. Perhaps you are attending to see and be seen; perhaps to access the opportunities only available behind such gilded doors; perhaps because there's rumor of an assassination plot.

UNO All Stars

Event Type: Card Game
 Game System:
 Location: Mary Jemison–MJ Lower Table 6
 Event Time: Saturday at 8:00 PM
 Over 10 versions of UNO for a casual free play.



Nemesis: Retaliation

Event Type: Board Game
 Game System:
 Location: Ballroom–Table 6
 Event Time: Saturday at 9:00 PM
 Continue the war against extraterrestrial intruders by assaulting their deadly nest. In the latest sequel to Nemesis, players must survive against overwhelming odds and the ever-present threat of betrayal from each other.



Baby Tiefling (5Eish One Shot)

Event Type: RPG
 Game System: D&D 5Eish
 Location: CU Lounge–Table 1
 Event Time: Saturday at 10:00 PM
 You are baby tieflings that have escaped the local orphanage with only one thing in mind. You will not go down for a nap without candy! Join us in this one-page RPG based off Honey Heist RPG

Pikmin Dandori

Event Type: Video Game
 Game System: Nintendo Switch
 Location: CU Lobby–Starbucks Stage B
 Event Time: Saturday at 10:00 PM
 Crowd control your Pikmin in this test of planning and execution. Pikmin 2 and 3 Multiplayer modes will be available. Capture your opponent's marble in Pikmin 2, or fill out your bingo board for a victory in Pikmin 3!



Blood of the Covenant

Event Type: RPG
 Game System: Blood of the Covenant
 Location: College Union–Board Room
 Event Time: Sunday at 8:00 AM
 Guide a knightly warrior on a quest to slay a fearsome dragon, as you each take on the role of a guardian and guide, driving this lone warrior's actions towards or away from knightly ideals. Find mercy and justice as you fight to serve a dark and imperiled world.

Sunday Morning Coloring Book Fun

Event Type: Seminar
 Game System: Coloring books, markers, and crayons oh my
 Location: College Union–322/323
 Event Time: Sunday at 8:00 AM
 Come relax and ease into the third day of Running GAGG by enjoying some Sunday morning coloring fun! Crayons, markers, color your own paper masks, and child friendly coloring pages will be provided!



DDAL Anthology of Dragons Adventure (Tier 2)

Event Type: RPG

Game System: D&D 5.5e

Location: CU Lounge—Table 2

Event Time: Sunday at 8:00 AM

D&D Adventurer's League presents a Anthology of Dragons Adventure. Come join us on a not so traditional adventure focused around the iconic dragons and possible some dungeons. This adventure is for levels 5-10. Pre-generated characters are available.

DDAL: Character Resource Center

Event Type: RPG

Game System: D&D 5.5E

Location: CU Lounge—Table 1

Event Time: Sunday at 8:00 AM

Are you interested in joining Adventurer's League or Dungeons and Dragons in general? Stop by this open table that will be running all weekend to assist in building characters, leveling up, and AL/D&D basics.

Dungeon Crawl Classics: When Tolls the Bell of Ruin

Event Type: RPG

Game System: Dungeon Crawl Classics RPG

Location: College Union—329

Event Time: Sunday at 8:00 AM

Your party of adventurers investigates a mysterious monastery in search of an ominous bell whose toll spreads calamity across the land. Deadly events and dire creatures threaten as they race against the clock to silence the sinister bell. First-level pregens provided, no experience with DCC needed.

Legends of Andor, by KOSMOS

Event Type: Board Game

Game System: Legends of Andor

Location: Ballroom—Table 9

Event Time: Sunday at 8:00 AM

Legends of Andor is a cooperative fantasy adventure where players become heroes defending the kingdom of Andor from invading forces. It's a blend of tactical combat, resource management, and unfolding narrative that makes every playthrough feel like a living fantasy tale.

Lovecraftesque - Mr Giggles Comes to Dinner

Event Type: RPG

Game System: Lovecraftesque 2e

Location: College Union—324

Event Time: Sunday at 8:00 AM

Your kid won't shut up about their 'imaginary friend's' exploits. So far, so normal, until you start experiencing them too. Lovecraftesque is a GMless(GMfull) game that creates a compelling cosmic horror tale as it follows the

story of a lone Witness at the mercy of strange and terrifying events.

MASKS: Cadences of Cacophony

Event Type: RPG

Game System: MASKS (PBTA)

Location: College Union—328

Event Time: Sunday at 8:00 AM

You and your friends were just trying to score the hottest tickets in town—\$igna(x)tune is finally touring in America!—you didn't expect to wind up in brawl in front of the Inheritance Hall Museum. Now your weekend plans are in imminent danger! ...Oh, yeah, and the world might end.

Witchstone

Event Type: Board Game

Game System: Witchstone

Location: Ballroom—Table 8

Event Time: Sunday at 8:00 AM

Witchstone is a strategic fantasy board game where players act as powerful wizards channeling energy through a mystical cauldron. By cleverly placing domino-shaped tiles, you chain magical actions together—sending witches across the land, connecting towers with energy networks, and more.

A Brief History of the World from 1930 to 1980.

Event Type: Seminar

Game System:

Location: College Union—Fireside Lounge

Event Time: Sunday at 8:00 AM

A brief description of the geopolitical, social and cultural events that helped shape the mid 20th century and help lead us into the 21st century.

Forges of Ravenshire

Event Type: Board Game

Game System:

Location: Ballroom—Table 4

Event Time: Sunday at 8:00 AM

Grab a hammer and some steel, it's time to forge! The Blacksmiths Guild of Ravenshire is in need of a new Forgemaster. You and your fellow smiths are competing to see who can make the most money and become the new Forgemaster.

Mechanics: contracts, dice worker placement, resource collecting



Grandpa Becks Card Games (multiple options)

Event Type: Board Game

Game System:

Location: Ballroom–Table 7

Event Time: Sunday at 8:00 AM

Engaging card games offering diverse themes and adventures for family and friends

Orbitfall

Event Type: Card Game

Game System:

Location: Ballroom–Table 0

Event Time: Sunday at 8:00 AM

Orbitfall is a brand-new trading card game built in the spirit of classic strategy games like Magic: The Gathering and Pokémon, reimagined in a bold science-fiction universe.



Sins of the Father [Deadlands: Dark Ages]

Event Type: RPG

Game System: Savage Worlds

Location: College Union–330

Event Time: Sunday at 9:00 AM

The heroes come upon a village in chaos while traveling through a forested region of England. A murder has been committed and a seemingly innocent man is accused of the foul deed. Deadlands: Dark Ages is the most recent Savage Worlds Deadlands setting.



Splatoon 3: A Refresher

Event Type: Video Game

Game System: Nintendo Switch

Location: CU Lobby–Starbucks Stage A

Event Time: Sunday at 10:00 AM

Come relearn the fun of Splatoon! In this event, players who haven't played Splatoon in a while are welcomed back with some fun friendly matches! All modes, ranked and unranked, will be available. You will need a copy of Splatoon 3 for this event.

Phase

Event Type: Board Game

Game System: Phase

Location: Ballroom–Table 3

Event Time: Sunday at 10:00 AM

A Celestial Strategy Game of Pairs and Patterns

Collect as many Star Tokens as possible by pairing and sequencing the phases of the moon! Easy to learn - recommended for ages 10+ (some younger children can still play, but they may need a little help). Play Time: 20 minutes - 60 minutes

Mario Super Sluggers Tourney II

Event Type: Video Game

Game System: Wii

Location: CU Lobby–Starbucks Stage B

Event Time: Sunday at 10:00 AM

Mario Super Sluggers tourney returns for its second year! Come experience this Wii classic once more via a 1v1 competitive bracket.

Ticket To Ride!

Event Type: Board Game

Game System:

Location: Ballroom–Table 10

Event Time: Sunday at 10:00 AM

Ticket to Ride Tournament! Free Admission. Winner (and Runner up if low player count) will move on! Play until we have a True Conductor! All Aboard!!

Working in the Gaming Industry

Event Type: Seminar

Game System:

Location: College Union–Hunt Room

Event Time: Sunday at 10:00 AM

Are you interested in working in the gaming industry? What skills does it take? How can you get started? Hear from a panel of game creators and professionals who can give you tip about getting into the field and tell stories about their journeys and projects.



Amazing Space Adventures Design a

Character

Event Type: RPG

Game System: Amazing Space Adventures

Location: Ballroom–Table 6

Event Time: Sunday at 11:00 AM

Design yourself a character and let the adventures begin

PICARO! Intro Game B

Event Type: RPG

Game System: Grit System

Location: Ballroom–Table 2

Event Time: Sunday at 11:00 AM

Rob aristocrats with guns, swords, or eldritch wytchcraft—the choice is yours! Play a picaro & indulge in misadventures c. 1700. It's an anti-colonial Don Quixote or Gulliver's Travels with ælves & horseheaded golems! No experience necessary. Pregens provided. Play with the game's modernizer!



Blood on the Clocktower

Event Type: Board Game

Game System:

Location: College Union–Fireside Lounge

Event Time: Sunday at 12:00 PM

Blood On The Clocktower is a social deduction game with similar core rules to Mafia, but with a twist. Every player has a unique ability and role to play. And in Blood On The Clocktower, death is not the end. Dead players may still talk freely and have one final vote. Can you find the demon in time?



Down Below Saturday Night

Event Type: RPG

Game System: Amazing Space Adventures

Location: Ballroom–Table 6

Event Time: Sunday at 1:00 PM

You and your buddies just get R&R on the space station. But you can only enjoy so much fun!

Axolotl with a Gun (One Shot)

Event Type: RPG

Game System: Axolotl with a Gun

Location: CU Lounge–Table 1

Event Time: Sunday at 1:00 PM

Axolotl with a Gun is a short-shot RPG where cute amphibians wield deadly arsenals. Craft by the lake until techbro robots, mecha-hitler, or snippy mechanical vultures crash your idyllic afternoon.

Catan: Middle Earth

Event Type: Board Game

Game System: Catan: Cities and Knights

Location: Ballroom–Table 9

Event Time: Sunday at 1:00 PM

Evil is stirring in Mordor. The ring has awoken. Its heard its master's call. Take control of one of the free people and their hero. Build your forces up to and stave off Morgul raids in this Cities and Knights Scenario. Rules and setup at 11 am. Game starts at 1 pm.

Dead Man's Hand Demo

Event Type: Miniatures

Game System: Dead Man's Hand

Location: CU Lobby–Table 2

Event Time: Sunday at 1:00 PM

Dead Man's Hand is a fast, cinematic 28mm skirmish game set in the brutal Old West. Lead Cowboys, Lawmen, and ruthless Outlaws through legendary gunfights inspired by history and classic western films, using detailed miniatures and immersive terrain to bring every showdown to life.

Magic: The Gathering: CHAOS DRAFT

Event Type: Card Game

Game System: Magic: The Gathering

Location: Ballroom–CCG Area A

Event Time: Sunday at 1:00 PM

Players will gather together drafting various packs throughout Magic's history. Overall, this will be a fun and chill get together experience. Players will need to purchase packs on their own.

Dance and Disaster

Event Type: RPG

Game System: Marvel Fate '95 version

Location: College Union–329

Event Time: Sunday at 1:00 PM

You are a mutant. You've been invited to the Hellfire Gala. Emma Frost signed your invitation personally. What could you have done to get her attention? Well better get a dress or tux to rub elbows with some of the famous people in the Marvel Universe. What could go wrong?

Super Smash Bros. Melee and 64 Phantasm 7

Event Type: Video Game



Game System: Nintendo 64 / Nintendo Wii

Location: CU Lobby–Starbucks Stage A

Event Time: Sunday at 1:00 PM

The classics where Smash really took off! Come prove you have the best handle on the wonderful quirks of the original Smash titles in these two tournaments!

Phantasm 7

Event Type: Video Game

Game System: Nintendo Switch

Location: CU Lobby–Starbucks Stage B

Event Time: Sunday at 1:00 PM

Our yearly Super Smash Bros. Tournament! Come battle other participants to see who comes out on top!

Forgetting Doomsday (Numenera)

Event Type: RPG

Game System: Numenera

Location: College Union–325

Event Time: Sunday at 1:00 PM

Generations ago, two brothers founded villages they dreamed of to better the world. The settlements grew, but eventually war ruined their dreams. Now the inhabitants are forgetting. Not just the past, but their own names, the faces of their loved ones too. Find the cause and end it before you forget.

Playstation 1 Campaign

Event Type: Video Game

Game System: Playstation Classic

Location: CU Lobby–Table 1

Event Time: Sunday at 1:00 PM

PS1 Campaign implores you to challenge yourself to complete one of 20 Playstation games from start to finish. Speedrun? Walkthrough? You decide!!

Seas of Kansas: Smash the Golden Circle

Event Type: RPG

Game System: Seas of Kansas

Location: College Union–Board Room

Event Time: Sunday at 1:00 PM

Deep in a flooded city, your rescue team discovers a local business magnate has been extending his own life span using the illegally harvested organs of survivors. Shut down his operations and bring him to justice! A great intro game to Seas of Kansas.



Be Monsters, Eat Your Friends

Event Type: Card Game

Game System: Dungeon Mayhem

Location: College Union–330

Event Time: Sunday at 2:00 PM

Play in a game of Dungeon Mayhem, a card game in which you play as classic monsters from Dungeons and Dragons and fight to be the last one standing.



Friday at 12:00 PM

96	All Con: Kirby Air Riders Freeplay	Video Game	2 hours	Starbucks Stage	CU Lobby
107	All Con: Shiny Eevee Distribution	Video Game	4 hours	Video Game Area	CU Lobby
109	All Con: Sonic Racing: Crossworlds Freeplay	Video Game	2 hours	Starbucks Stage	CU Lobby

Friday at 2:00 PM

97	Battlestar Galactica--Base Game	Board Game	2 hours	Table 5	Ballroom
153	Emberheart	Board Game	4 hours	Table 8	Ballroom
217	On Mars	Board Game	4 hours	Table 11	Ballroom
92	Phase	Board Game	2 hours	Table 3	Ballroom
7	Scythe: The Legendary Box	Board Game	4 hours	Table 9	Ballroom
195	Settlers of Catan	Board Game	2 hours	Table 10	Ballroom
55	Spirit Island: Hard Mode	Board Game	4 hours	West Lounge	College Union
90	Welcome to Running GAGG!	Board Game	4 hours	322/323	College Union
165	Witchstone	Board Game	2 hours	Table 7	Ballroom
78	Magic: The Gathering: Sharpie Cube [STANDA	Card Game	4 hours	CCG Area A	Ballroom
225	Orbitfall	Card Game	4 hours	Table 0	Ballroom
14	Sentinels of the Multiverse	Card Game	4 hours	Table 6	Ballroom
125	Barbarians of Lemuria - Mysterious Curse of B	RPG	4 hours	330	College Union
61	DDAL Witchlight Carnival (Tier 1) Part One	RPG	4 hours	Table 1	CU Lounge
146	DDAL: Character Resource Center	RPG	4 hours	Table 2	CU Lounge
28	Dead Halt--New Hire Orientation	RPG	4 hours	325	College Union
37	Dollhouse DRAMA	RPG	4 hours	324	College Union
83	Dungeon Crawl Classics: The Portal Under the	RPG	4 hours	329	College Union
120	Part-Time Gods: Fear Itself	RPG	4 hours	Hunt Room	College Union
69	The Joy of Extra Dimensional Spaces	RPG	4 hours	Fireside Lounge	College Union
58	They Came from Beyond Space! [Savage Sci	RPG	4 hours	328	College Union
52	Jackbox Game Day	Video Game	2 hours	Starbucks Stage	CU Lobby
20	Wii Sports Resort Olympics IV	Video Game	4 hours	Starbucks Stage	CU Lobby

Friday at 4:00 PM

82	Games from MetaDreams	Board Game	2 hours	Table 4	Ballroom
160	Grandpa Becks Card Games (multiple options)	Board Game	2 hours	Table 7	Ballroom
24	Legacy at Sea	Board Game	2 hours	Table 1	Ballroom
54	Scrabble Tournament	Board Game	2 hours	CCG Area B	Ballroom
221	Wyrmspan w/expansion	Board Game	4 hours	Table 3	CU Lobby
136	PICARO! Intro Game A	RPG	2 hours	Table 2	Ballroom
51	Beat Saber	Video Game	2 hours	Starbucks Stage	CU Lobby

Friday at 6:00 PM

202	Avarice	Board Game	2 hours	329	College Union
3	Battlestar Galactica	Board Game	4 hours	Table 9	Ballroom
216	Blood on the Clocktower	Board Game	2 hours	322/323	College Union
12	Horizons of Spirit Island	Board Game	4 hours	Table 6	Ballroom
38	Inca Empire	Board Game	2 hours	Table 1	Ballroom
84	The Madcap Games	Board Game	2 hours	Table 4	Ballroom
188	Wings Of Glory Game Demo	Miniatures	4 hours	Table 2	CU Lobby
34	Broken Mirror	RPG	4 hours	324	College Union
126	Danse Macabre: Medieval Horror Roleplaying I	RPG	2 hours	Table 2	Ballroom
35	Dark Refuge: Return to the Goblin Lands	RPG	4 hours	Board Room	College Union
211	DDAL Candlekeep Adventure (Tier 1)	RPG	4 hours	Table 3	CU Lounge
209	DDAL Candlekeep Adventure (Tier 2)	RPG	4 hours	Table 2	CU Lounge
62	DDAL Witchlight Carnival (Tier 1) Part Two	RPG	4 hours	Table 1	CU Lounge
113	Escape from the Jade Colossus (Numenera)	RPG	4 hours	325	College Union

Friday at 6:00 PM (continued)

206	Espers Genesis: Expedition from the Mysterio	RPG	4 hours	Table 4	CU Lounge
121	The Ninja Crusade: The Nobleman's Daughter	RPG	4 hours	330	College Union
183	There's a Monster in my City	RPG	4 hours	328	College Union
178	A Brief History of the World from 1930 to 1980.	Seminar	4 hours	Fireside Lounge	College Union
94	Mario Kart World: The Stardust Cup	Video Game	4 hours	Starbucks Stage	CU Lobby
167	NES Versus (Block 1)	Video Game	4 hours	Starbucks Stage	CU Lobby
88	Running GAGG Bomb Squad MOD EDITION	Video Game	4 hours	Table 1	CU Lobby

Friday at 8:00 PM

222	Apiary	Board Game	4 hours	Table 3	CU Lobby
201	Avarice	Board Game	2 hours	329	College Union
98	Battlestar Galactica--Base Game	Board Game	2 hours	Table 5	Ballroom
41	On the Edge of Time	Board Game	2 hours	Table 1	Ballroom
93	Phase	Board Game	2 hours	Table 3	Ballroom
198	Welcome to Geneseo	Board Game	2 hours	West Lounge	College Union
223	Orbitfall	Card Game	4 hours	Table 0	Ballroom
116	Name That Anime Tune	Seminar	2 hours	322/323	College Union

Friday at 10:00 PM

176	Once More Into the Reach	Board Game	4 hours	328	College Union
85	The Mechanic Will See You Now	Card Game	2 hours	CCG Area A	Ballroom
29	Conclave	LARP	4 hours	Fireside Lounge	College Union
16	Victims' Ball III: City of Ladies	LARP	4 hours	Hunt Room	College Union
139	Baby Tiefling (5Eish One Shot)	RPG	4 hours	Table 1	CU Lounge
6	Dread: On Swift Wings	RPG	4 hours	Board Room	College Union
11	Vaesen--Elegy on the Night Wind	RPG	4 hours	330	College Union
111	Super Mario Brothers Speedrun	Video Game	2 hours	Starbucks Stage	CU Lobby

Saturday at 8:00 AM

99	Battlestar Galactic--Base & Pegasus	Board Game	4 hours	Table 5	Ballroom
213	Betrayal at House on the Hill: Legacy	Board Game	4 hours	West Lounge 2	College Union
158	Emberheart	Board Game	4 hours	Table 7	Ballroom
123	Freedom: The Underground Railroad - Chronic	Board Game	4 hours	CCG Area A	Ballroom
161	Leaders Tournament!	Board Game	4 hours	West Lounge	College Union
163	Legends of Andor, by KOSMOS	Board Game	4 hours	Table 8	Ballroom
101	Phase	Board Game	2 hours	Table 3	Ballroom
203	Corporate Breakfast Demo	Card Game	4 hours	Table 9	Ballroom
226	Orbitfall	Card Game	4 hours	Table 0	Ballroom
189	Battletech Grinder	Miniatures	4 hours	Table 2	CU Lobby
151	Secure the Launch Site!	Miniatures	4 hours	Table 3	CU Lobby
1	ADGNEPSEF555	RPG	4 hours	Fireside Lounge	College Union
119	Apocalypse Prevention, Inc: Blue Card Duty	RPG	4 hours	330	College Union
33	Champions of the Crystal Crown	RPG	4 hours	Board Room	College Union
210	DDAL Candlekeep Adventure (Tier 1)	RPG	4 hours	Table 2	CU Lounge
147	DDAL: Character Resource Center	RPG	4 hours	Table 1	CU Lounge
130	Dungeon Crawl Classics: The House With Two	RPG	4 hours	325	College Union
205	Esper Genesis: Expedition from the Mysteriou	RPG	4 hours	Table 3	CU Lounge
9	Hellwhalers	RPG	4 hours	324	College Union
89	Running GAGG Bomb Squad MOD EDITION	Video Game	4 hours	Table 1	CU Lobby

Saturday at 9:00 AM

72	Harmonies	Board Game	2 hours	MJ Lower Table 1	Mary Jemison
15	Spirit Island	Board Game	4 hours	328	College Union

Saturday at 9:00 AM (continued)

18	GAGGnarok 2026	Miniatures	4 hours	Hunt Room	College Union
174	Grim Hunt 1: A Walstein Possession	RPG	4 hours	329	College Union

Saturday at 10:00 AM

30	Affliction: Salem 1692	Board Game	2 hours	Table 1	Ballroom
192	Clue Tournament!	Board Game	2 hours	Table 10	Ballroom
102	Phase	Board Game	2 hours	Table 3	Ballroom
70	Propolis	Board Game	2 hours	MJ Lower Table 3	Mary Jemison
76	Puzzle Board Chess	Board Game	2 hours	Table 4	Ballroom
177	Saturday Morning Sentinels	Board Game	2 hours	MJ Lower Table 4	Mary Jemison
66	Amazing Space Adventures Design a character	RPG	2 hours	Table 6	Ballroom
128	Blister Critters Intro Game	RPG	2 hours	Table 2	Ballroom
129	Dragonbane--Corruption at the Crossroads	RPG	4 hours	MJ Upper Table 2	Mary Jemison
68	Kandlekeep Dekonstruction	RPG	2 hours	MJ Lower Table 2	Mary Jemison
60	Minecraft Build Battle	Video Game	2 hours	Starbucks Stage	CU Lobby
117	New Super Mario Bros. Wii Sabotage	Video Game	2 hours	Starbucks Stage	CU Lobby

Saturday at 12:00 PM

40	Legacy at Sea	Board Game	2 hours	Table 1	Ballroom
87	When Gods Collide	Board Game	2 hours	Table 4	Ballroom
227	Orbitfall	Card Game	4 hours	Table 0	Ballroom

Saturday at 1:00 PM

5	Catan: Revenge of Sheep Island 2 Ewe Ain't S	Board Game	4 hours	Table 9	Ballroom
215	Flashpoint Legacy of Flame	Board Game	4 hours	MJ Lower Table 8	Mary Jemison
124	Freedom: The Underground Railroad - Chronic	Board Game	4 hours	MJ Lower Table 4	Mary Jemison
59	Gammarauders	Board Game	4 hours	MJ Lower Table 3	Mary Jemison
134	Nemesis	Board Game	4 hours	MJ Lower Table 5	Mary Jemison
219	Speakeasy	Board Game	4 hours	MJ Lower Table 9	Mary Jemison
157	Tag Team Tournament!	Board Game	4 hours	multiple spaces	Mary Jemison
95	Lorwyn Eclipsed Booster Draft	Card Game	4 hours	CCG Area B	Ballroom
190	Battletech Grinder	Miniatures	4 hours	Table 4	CU Lobby
186	Battletech Salvage Event	Miniatures	4 hours	Table 3	CU Lobby
152	Learn to Play Burrows & Badgers v2.	Miniatures	4 hours	Table 5	CU Lobby
50	Perilous Tales Demo Table	Miniatures	4 hours	Table 6	CU Lobby
2	Alea Iacta Est	RPG	4 hours	330	College Union
48	Avatar Legends--Air & Wind Adventure (Aang	RPG	4 hours	324	College Union
8	By Hook Or By Crook	RPG	4 hours	Fireside Lounge	College Union
141	DDAL Epic: Ark of the Mountain (Tier 1)	RPG	4 hours	Table 1	CU Lounge
143	DDAL Epic: Ark of the Mountain (Tier 2)	RPG	4 hours	Table 3	CU Lounge
145	DDAL Epic: Ark of the Mountain (Tier 3)	RPG	4 hours	Table 2	CU Lounge
27	Dead Halt--Cheggy's	RPG	4 hours	328	College Union
13	Mothership: Plant Based Paranoia	RPG	4 hours	West Lounge	College Union
182	Oh Snap!	RPG	4 hours	West Lounge 2	College Union
185	Rise of the Valkyries	RPG	4 hours	MJ Lower Table 6	Mary Jemison
43	Seas of Kansas: Gator Bait	RPG	4 hours	Board Room	College Union
118	Skein of the Backbone Bride (Numenera)	RPG	4 hours	325	College Union
156	STILLFLEET: The Rain Thieves	RPG	4 hours	MJ Upper Table 3	Mary Jemison
155	The Dumpster Heist	RPG	2 hours	MJ Upper Table 1	Mary Jemison
47	The Supernatural Society & The Cult of The E	RPG	4 hours	329	College Union
115	Name That Anime Tune	Seminar	2 hours	322/323	College Union
19	Genesee Esports: Super Smash Bros. Ultimat	Video Game	2 hours	Starbucks Stage	CU Lobby
170	Playstation 1 Versus	Video Game	4 hours	Table 1	CU Lobby

Saturday at 2:00 PM

100	Battlestar Galactica--Base & Exodus	Board Game	4 hours	Table 5	Ballroom
39	Inca Empire	Board Game	2 hours	Table 1	Ballroom
75	Soccer chess	Board Game	2 hours	Table 4	Ballroom
173	Grim Hunt 2: A Walstein Vengeance	RPG	4 hours	MJ Upper Table 2	Mary Jemison
138	Starfleet Intro Game	RPG	2 hours	Table 2	Ballroom

Saturday at 3:00 PM

200	Avarice	Board Game	2 hours	MJ Lower Table 7	Mary Jemison
64	Casual Pokemon TCG	Card Game	2 hours	CCG Area A	Ballroom
154	The Dumpster Heist	RPG	2 hours	MJ Upper Table 1	Mary Jemison
105	Pokemon GO: The Sword of Justice	Video Game	2 hours	Table 2	CU Lobby

Saturday at 4:00 PM

23	Legacy at Sea	Board Game	2 hours	Table 1	Ballroom
86	Tic Tac Rally and others	Board Game	2 hours	Table 4	Ballroom

Saturday at 8:00 PM

199	Avarice	Board Game	2 hours	MJ Lower Table 5	Mary Jemison
172	Cruises Aren't What They Used to Be	Board Game	4 hours	West Lounge 2	College Union
214	Firefly the Board Game	Board Game	4 hours	MJ Lower Table 7	Mary Jemison
81	Games from MetaDreams	Board Game	2 hours	Table 4	Ballroom
218	Nemesis: Retaliation	Board Game	4 hours	Table 8	Ballroom
42	On the Edge of Time	Board Game	2 hours	Table 1	Ballroom
220	Wyrmspan w/expansion	Board Game	4 hours	Table 3	CU Lobby
184	Commander Chaos	Card Game	4 hours	CCG Area B	Ballroom
79	Magic: The Gathering: Sharpie Cube [COMMA]	Card Game	4 hours	CCG Area A	Ballroom
56	UNO All Stars	Card Game	2 hours	MJ Lower Table 6	Mary Jemison
26	Open Season	LARP	4 hours	Fireside Lounge	College Union
17	Walking Blues	LARP	4 hours	Hunt Room	College Union
74	Burning Down the House	RPG	4 hours	328	College Union
127	Danse Macabre: Medieval Horror Roleplaying I	RPG	2 hours	Table 2	Ballroom
36	Dark Refuge: The Dream City	RPG	4 hours	324	College Union
208	DDAL Forgotten Traditions (Tier 2)	RPG	4 hours	Table 3	CU Lounge
207	DDAL Treasure of the Broken Hoard (Tier 1)	RPG	4 hours	Table 5	CU Lounge
204	Esper Genesis: Expedition from the Mysteriou	RPG	4 hours	Table 4	CU Lounge
149	Esper Genesis: Princess on Purrade (Tier 2)	RPG	4 hours	Table 2	CU Lounge
175	Grim Hunt 3: The Walstein Slaughter	RPG	4 hours	329	College Union
10	Horizon: Journey to the Whisper Sands	RPG	4 hours	Board Room	College Union
31	Mothership: Decagone	RPG	4 hours	Table 5	Ballroom
137	Shadows in the Dark (Shadowdark)	RPG	4 hours	325	College Union
122	Sins of the Father: Come Serve the Dark Lord	RPG	4 hours	330	College Union
196	The Biggest Game of Werewolf Around!	Seminar	4 hours	322/323	College Union
46	Mario Gauntlet IV: The Great Geebo Challeng	Video Game	4 hours	Starbucks Stage	CU Lobby
168	NES Versus (Block 2)	Video Game	4 hours	Table 2	CU Lobby
106	Pokemon Legends ZA: Zygarde's Cell	Video Game	2 hours	Table 1	CU Lobby

Saturday at 9:00 PM

133	Nemesis: Retaliation	Board Game	4 hours	Table 6	Ballroom
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Saturday at 10:00 PM

140	Baby Tiefling (5Eish One Shot)	RPG	4 hours	Table 1	CU Lounge
104	Pikmin Dandori	Video Game	2 hours	Starbucks Stage	CU Lobby

Sunday at 8:00 AM

Sunday at 8:00 AM (continued)

71	Forges of Ravenshire	Board Game	4 hours	Table 4	Ballroom
159	Grandpa Becks Card Games (multiple options)	Board Game	2 hours	Table 7	Ballroom
162	Legends of Andor, by KOSMOS	Board Game	4 hours	Table 9	Ballroom
164	Witchstone	Board Game	2 hours	Table 8	Ballroom
224	Orbitfall	Card Game	2 hours	Table 0	Ballroom
32	Blood of the Covenant	RPG	4 hours	Board Room	College Union
212	DDAL Anthology of Dragons Adventure (Tier 2	RPG	4 hours	Table 2	CU Lounge
148	DDAL: Character Resource Center	RPG	4 hours	Table 1	CU Lounge
132	Dungeon Crawl Classics: When Tolls the Bell o	RPG	4 hours	329	College Union
49	Lovecraftesque - Mr Giggles Comes to Dinner	RPG	4 hours	324	College Union
166	MASKS: Cadences of Cacophony	RPG	4 hours	328	College Union
179	A Brief History of the World from 1930 to 1980.	Seminar	4 hours	Fireside Lounge	College Union
45	Sunday Morning Coloring Book Fun	Seminar	4 hours	322/323	College Union

Sunday at 9:00 AM

57	Sins of the Father [Deadlands: Dark Ages]	RPG	4 hours	330	College Union
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Sunday at 10:00 AM

103	Phase	Board Game	2 hours	Table 3	Ballroom
197	Ticket To Ride!	Board Game	2 hours	Table 10	Ballroom
171	Working in the Gaming Industry	Seminar	2 hours	Hunt Room	College Union
22	Mario Super Sluggers Tourney II	Video Game	2 hours	Starbucks Stage	CU Lobby
110	Splatoon 3: A Refresher	Video Game	2 hours	Starbucks Stage	CU Lobby

Sunday at 11:00 AM

65	Amazing Space Adventures Design a Charact	RPG	2 hours	Table 6	Ballroom
135	PICARO! Intro Game B	RPG	2 hours	Table 2	Ballroom

Sunday at 12:00 PM

180	Blood on the Clocktower	Board Game	4 hours	Fireside Lounge	College Union
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Sunday at 1:00 PM

4	Catan: Middle Earth	Board Game	4 hours	Table 9	Ballroom
80	Magic: The Gathering: CHAOS DRAFT	Card Game	4 hours	CCG Area A	Ballroom
187	Dead Man's Hand Demo	Miniatures	2 hours	Table 2	CU Lobby
150	Axolotl with a Gun (One Shot)	RPG	4 hours	Table 1	CU Lounge
181	Dance and Disaster	RPG	4 hours	329	College Union
67	Down Below Saturday Night	RPG	4 hours	Table 6	Ballroom
114	Forgetting Doomsday (Numenera)	RPG	4 hours	325	College Union
44	Seas of Kansas: Smash the Golden Circle	RPG	4 hours	Board Room	College Union
25	Phantasm 7	Video Game	4 hours	Starbucks Stage	CU Lobby
169	Playstation 1 Campaign	Video Game	4 hours	Table 1	CU Lobby
112	Super Smash Bros. Melee and 64 - Phantasm	Video Game	4 hours	Starbucks Stage	CU Lobby

Sunday at 2:00 PM

73	Be Monsters, Eat Your Friends	Card Game	2 hours	330	College Union
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Community gaming happens all year...



SimCon

March 20th-22nd, 2026



UB Con

April 17th-
19th, 2026



Tora-Con

March 21st-22nd, 2026



ArCon

April 2026



**Wargames Among
the Warplanes**

June 6th, 2026
Sept 12th, 2026

CuseCon

Sept 17th-
20th, 2026



**Commander
Sealed**

Sept 18th-
20th, 2026

**Flower City
Con**

Sept 18th-20th,
2026



RetroGame Con

Oct 2nd-4th,
2026

FlagCon
Fall 2026

